

Lecture - 8 + 9

Manipulator arms "KINEMATICS":

$$\begin{matrix} \theta_1 \\ \theta_2 \\ \theta_3 \end{matrix} \xrightarrow{\text{Kinematics}} \begin{pmatrix} f_1(\theta_1, \theta_2, \theta_3) \\ f_2(\theta_1, \theta_2, \theta_3) \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix}$$

(Serial)

Chain of robots: open kinematic
chains.

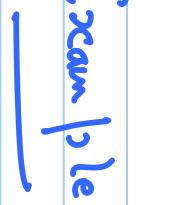
One end is free to

sequence of rigid bodies ("links") move.

Connected via "joints". Link $i-1$ & Link i are connected by joint i . Joint i moves link i .

ROBOTICS: CONTROL, SENSING, VISION, AND INTELLIGENCE

Example:



← Co^{ord} positioning

why?

Later

wrist for
orienting

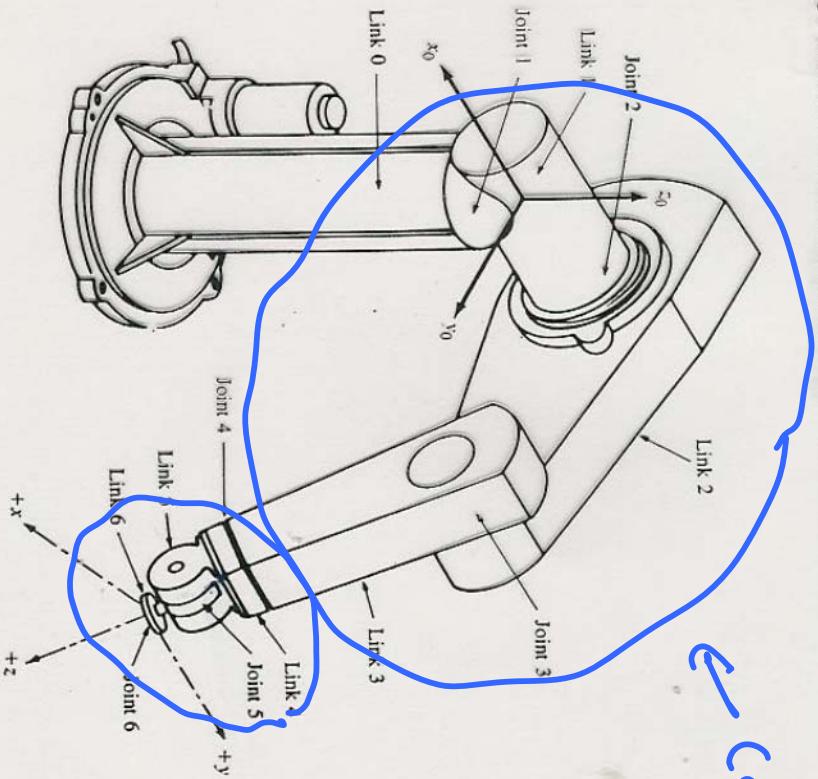


Figure 2.8 A PUMA robot arm illustrating joints and links.

dof "degrees of freedom" of a robot:
minimum # of independent

parameters needed to specify
the pos. + orient. of all components
(link) of the robot.

$$\text{A rigid body: } 3 + 3 = 6 \text{ parameters}$$

Pos ori.

hence 6-dofs

therefore, most robots for gen. pos.

faces need at least 6-dof.

What are diff. types of joints:

"Lower pair" joints: two

Our faces are fully in contact.

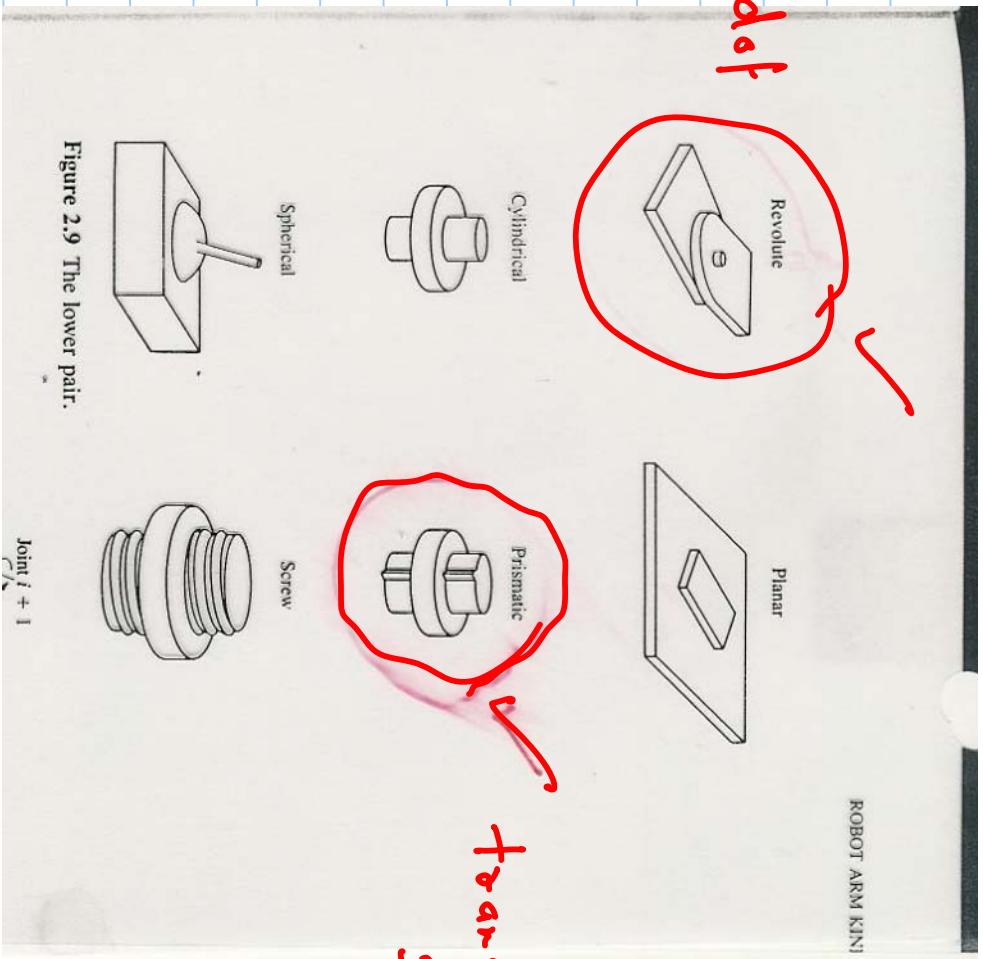


Figure 2.9 The lower pair.

Joint $i + 1$

rot. dof
1
trans. dof

Label classify both based on
types of joints: R : revolute
P : prismatic

KINEMATIC CONFIG:

RRP, PPP, RRP (3R)

12

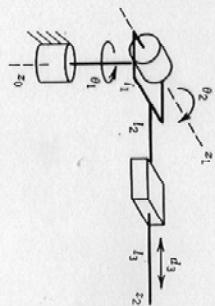


FIGURE 1-9
The spherical manipulator
configuration

INTRODUCTION

R R P

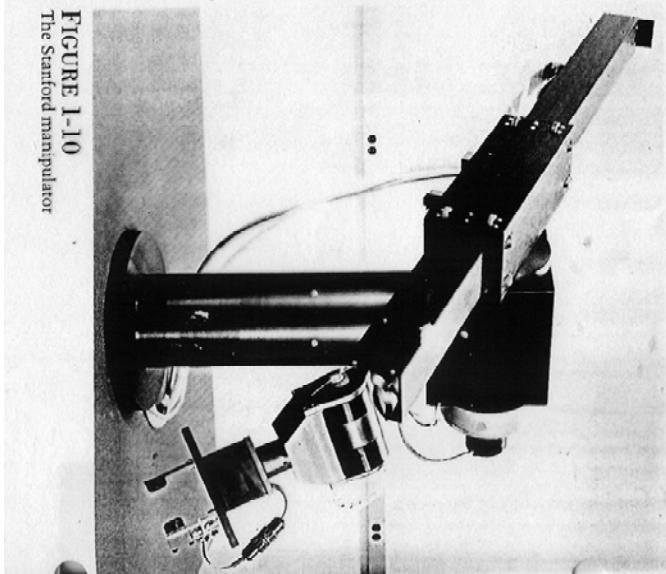


FIGURE 1-10
The Stanford manipulator

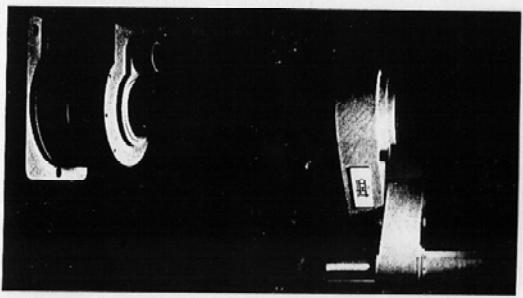


FIGURE 1-13
The AdeptOne robot. Photo
courtesy of Adept Technologies.

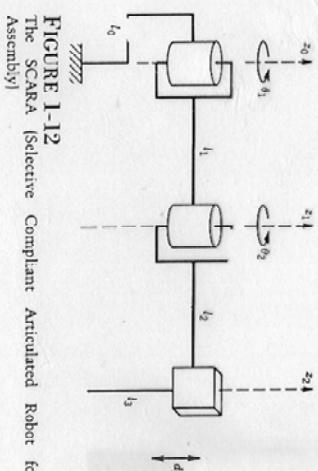


FIGURE 1-12
The SCARA [Selective Compliant Articulated Robot for
Assembly]

PPP

Gantry Robots

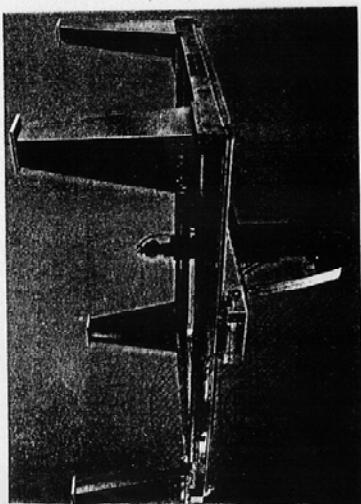


FIGURE 1-19
A Gantry robot, the Cincinnati Milacron T 3 886. Photo courtesy Cincinnati Milacron.

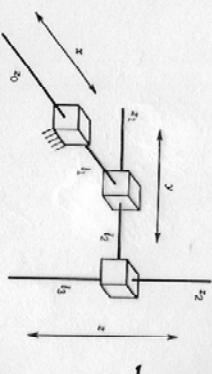


FIGURE 1-18
The cartesian manipulator configuration.

generally speaking: { P : more precise
positioning
} R : less precise

Alternative classification DRIVE Technology

→ electric

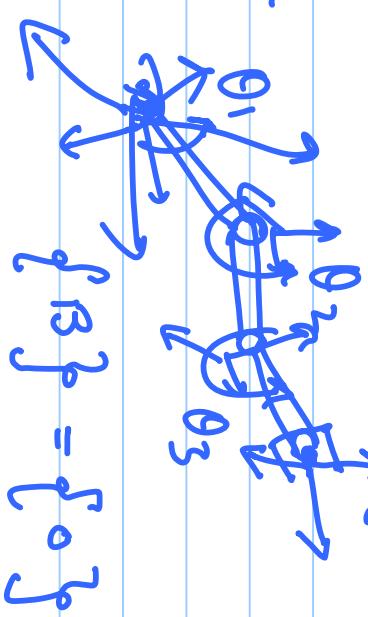
Hydraulic / precision / power → pneumatic

of dofs

Strategy:

$$\{\omega_j\} = \{n_j\} \omega \quad T = ? \quad \theta_1$$

$${}^0T = {}^0T_1 {}^1T_2 \dots {}^{N-1}T_N$$



1) assign frames to each link

2) D-H Denavit & Hartenberg

Notation (1955)

for assigning frames to various links.

Consider joint axes $i-1$ + i . Common \perp bet.

them in

denoted

by q_{i-1} .

$q_{i-1} =$

angle

bet.

($i-1$) axis

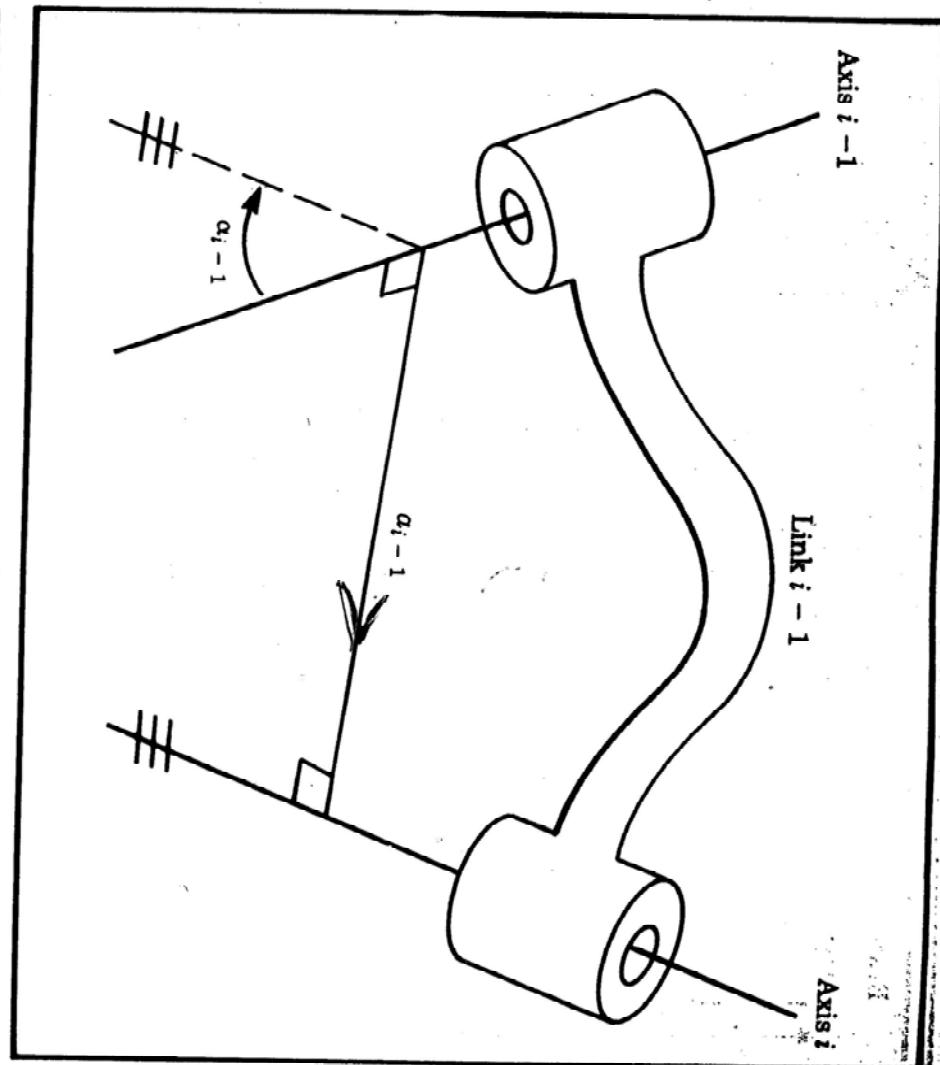
+

i axis.

around

Common \perp

Pointing from

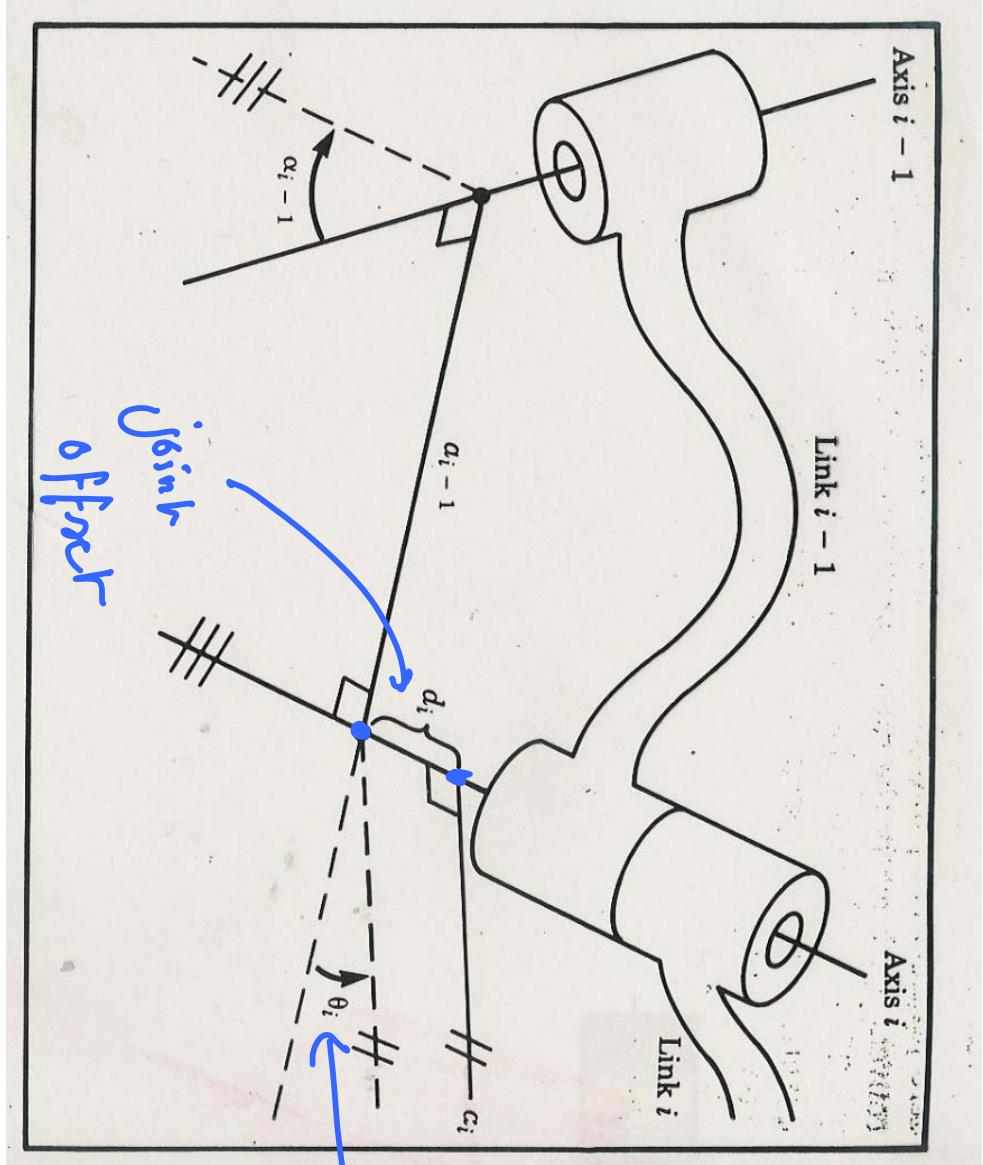


$i-1$ to i

$\alpha_{i-1}, \alpha_{i-1}^* \rightarrow \text{link parameters}$

$d_i, Q_i \rightarrow \text{Joint parameters}$

Var. for P ↴
joint variable d



Joint offset
Joint angle
axis i

D-H Notation for frame animation:

~~1)~~ Assign $\{i\}$ to joint axis i .

Recall joint i moves link i .

1) Assign \hat{x}_{i-1} to axis $i-1$.

2) Assign \hat{x}_{i-1}^n to common \perp bcf.

axis $j-1 \leftarrow i$. (along q_{i-1})
pointing from $i-1$ to i .

3) Origin of $\{i^{-1}\}$ where the
common L. bet. $\{i^{-1}\}$ & i intersect
 (i^{-1}) axis

Relationship bet. these two $\{i^{-1}\}$ & $\{i\}$
frames is given by : $\alpha_{i^{-1}}, \alpha_i, \theta_i, d_i$

$$i^{-1} - T = (\alpha_{i^{-1}}, \alpha_i, \theta_i, d_i)$$

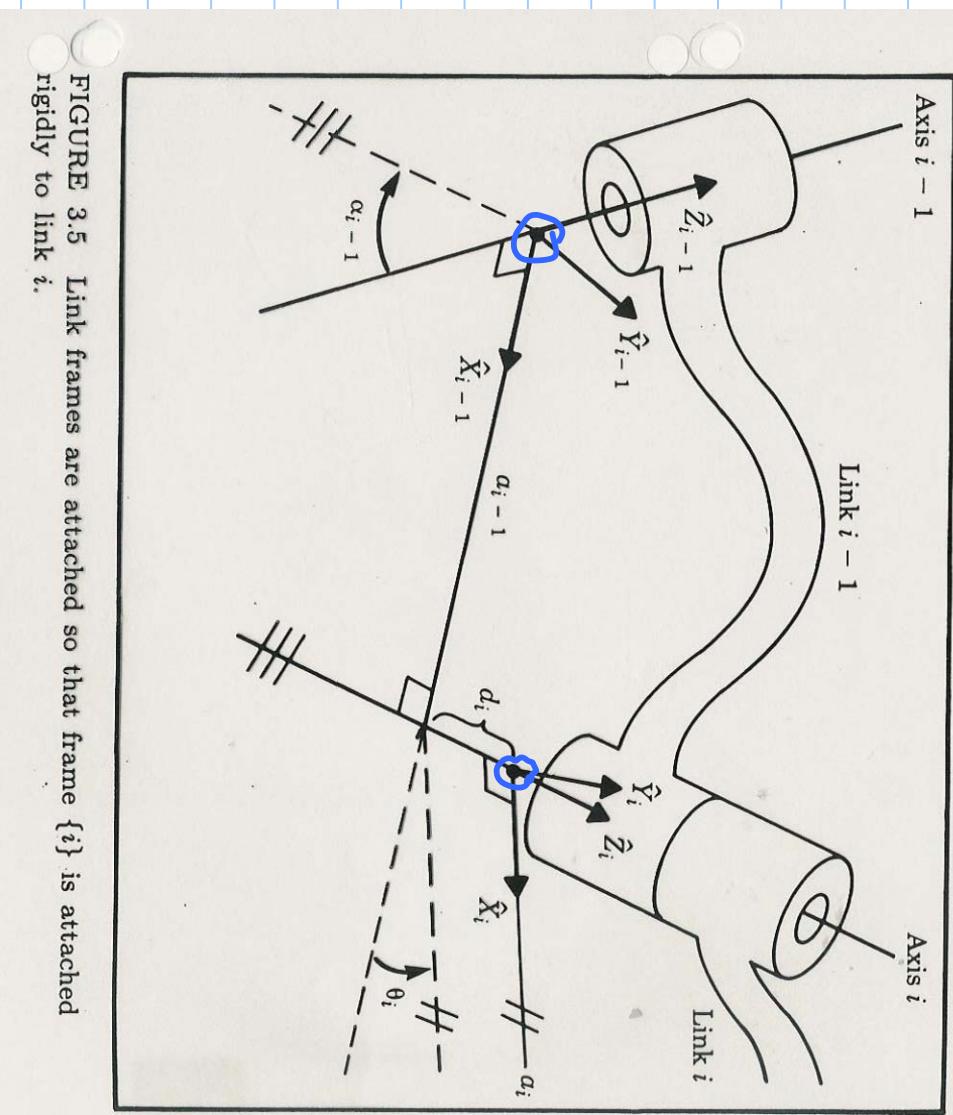


FIGURE 3.5 Link frames are attached so that frame $\{i\}$ is attached rigidly to link i .

We can find intermediate frames $\{P\}$, $\{Q\}$, $\{R\}$ (see figure 3.15 below)

$${}_{i-1}^i T = {}_{i-1}^i R \quad {}_T^Q \quad {}_T^P \quad {}_T^P$$

$$= R_{X_i}^{(k_i)} T_{\text{trans}}(a_{i,i}) R_{Y_i}^{(0_i)} T_{\text{trans}} Z_i(d_i)$$

We know the form of each of these matrices, combining, we get :

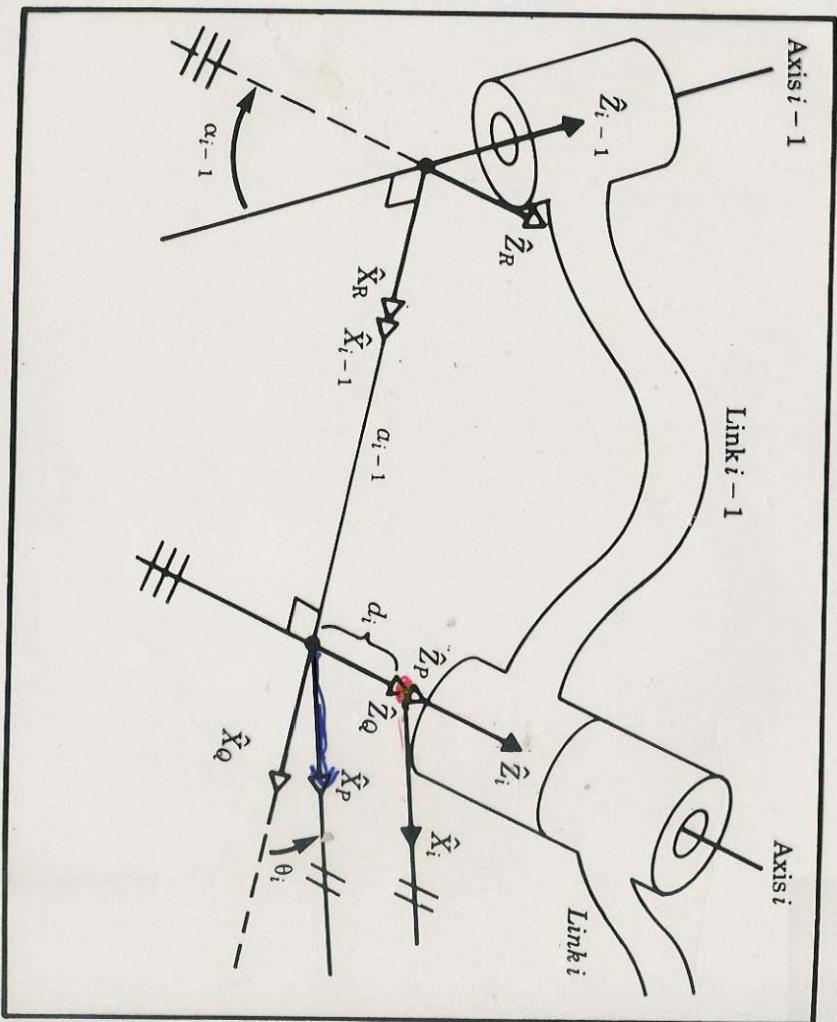


FIGURE 3.15 Location of intermediate frames $\{P\}$, $\{Q\}$, and $\{R\}$.

we may write

$${}^{i-1}\tilde{P} = {}^{i-1}T_R^R T_Q^Q T_P^P T_i^i P, \quad (3.1)$$

or

$${}^{i-1}P = {}^{i-1}T_i^i T^i P, \quad (3.2)$$

where

$${}^{i-1}T = {}^{i-1}T_R^R T_Q^Q T_P^P T_i^i T. \quad (3.3)$$

Considering each of these transformations, we see that (3.3) may be written

$${}^{i-1}T = R_X(\alpha_{i-1}) D_X(a_{i-1}) R_Z(\theta_i) D_Z(d_i), \quad (3.4)$$

or

$${}^{i-1}T = \text{Screw}_X(a_{i-1}, \alpha_{i-1}) \text{Screw}_Z(d_i, \theta_i), \quad (3.5)$$

where the notation $\text{Screw}_Q(r, \phi)$ stands for the combination of a translation along an axis \hat{Q} by a distance r and a rotation about the same axis by an angle ϕ . Multiplying out (3.4), we obtain the general form of ${}^{i-1}T$:

$${}^{i-1}T = \begin{bmatrix} c\theta_i & -s\theta_i & 0 & a_{i-1} \\ s\theta_i c\alpha_{i-1} & c\theta_i c\alpha_{i-1} & -s\alpha_{i-1} & -s\alpha_{i-1} d_i \\ s\theta_i s\alpha_{i-1} & c\theta_i s\alpha_{i-1} & c\alpha_{i-1} & c\alpha_{i-1} d_i \\ 0 & 0 & 1 & 1 \end{bmatrix}. \quad (3.6)$$