

2.2. Received Signals

- All user signals are received at each base station antenna. Each path has its own impulse response (time variant)

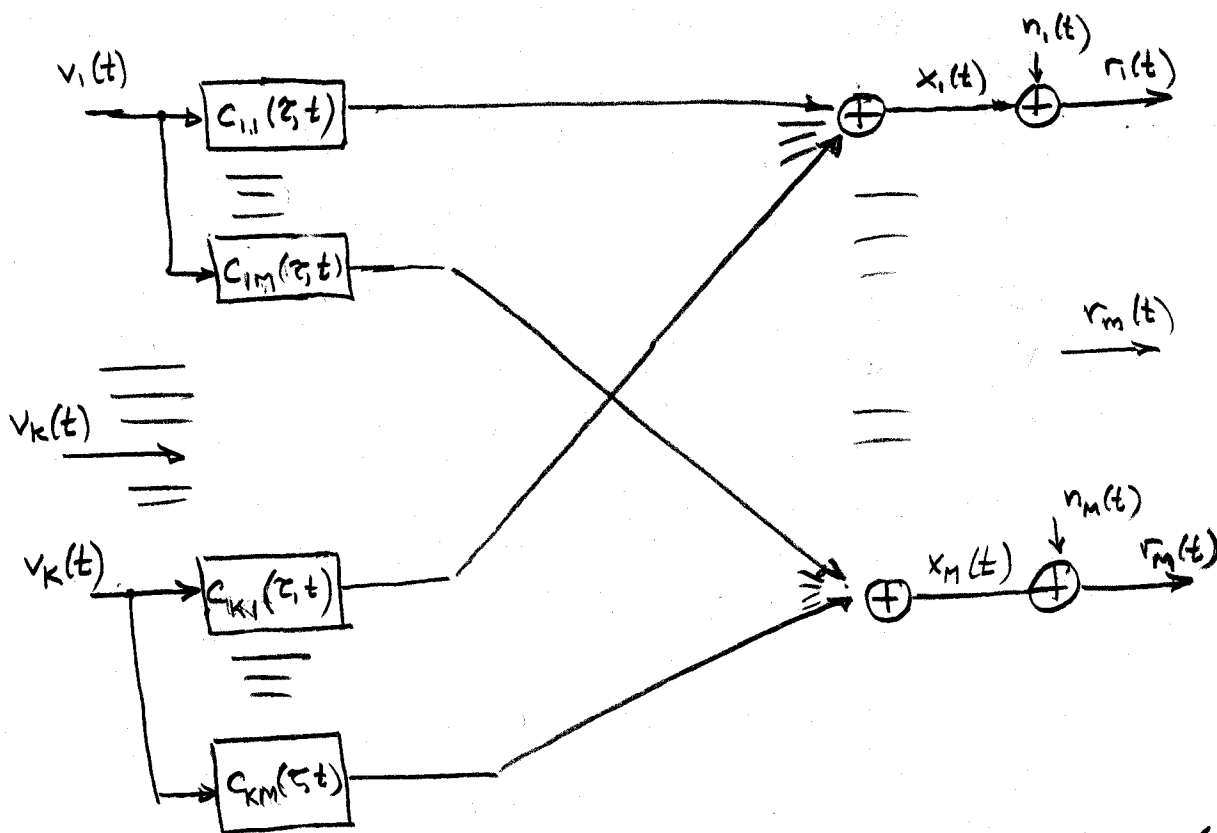
$$c_{k,m}(\tau, t)$$

- user k

- antenna m

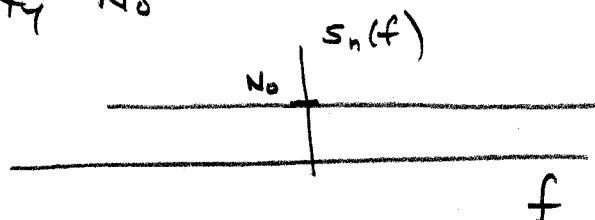
- echo delay τ

- observation time t



- It's obviously linear, so it can't be too hard (!). But we'll spend the next several pages developing a compact, uncluttered notation.

- Noise processes complex, white, Gaussian, independent across antennas, power spectral density N_0



- At each antenna, received signal is

$$r_m(t) = x_m(t) + \eta_m(t)$$

where

$$\begin{aligned} x_m(t) &= \sum_k c_{km}(\tau, t) \otimes v_k(t) \\ &= \sum_k \int c_{k,m}(\tau, t) v_k(t - \tau) d\tau \\ &= \sum_k \int c_{k,m}(t - \eta, t) v_k(\eta) d\eta \end{aligned}$$

channel is frequently modeled by discrete multipath

$$c_{k,m}(\tau, t) = \sum_{l=0}^{L-1} c_{k,l,m}(t) \delta(\tau - \tau_{k,l})$$

$$\text{so } x_m(t) = \sum_k \sum_l c_{k,l,m}(t) v_k(t - \tau_{k,l})$$

$c_{\text{user, path, antenna}}(t)$

- If delays are multiples of sample period

$$\tau_{k,l} = l t_s = l \frac{T_c}{N_c} = \tau_l$$

then

$$x_m(t) = \sum_{k=1}^K \sum_{l=0}^{L-1} c_{k,l,m}(t) v_k(t - l t_s)$$

$$= \sum_n \sum_k \sum_l A_k b_k(n) c_{k,l,m}(t) s_k(t - nT - \tau_k - l t_s)$$

- If fading is slow or non-existent

$$c_{k,l,m}(t) \rightarrow c_{k,l,m}(n)$$

$$\searrow c_{k,l,m}$$

$$x_m(t) = \sum_n \sum_k \sum_l A_k b_k(n) c_{k,l,m}(n) s_k(t - nT - \tau_k - l t_s)$$

- Received energy from user k at antenna m :

$$E_{s_{km}} = \frac{1}{2} \int_{-\infty}^{\infty} |x_{km}(t)|^2 dt = \frac{1}{2} \int_{-\infty}^{\infty} \left| A_k \sum_n \sum_l b_k(n) c_{k,l,m}(n) s_k(t - nT - \tau_k - l t_s) \right|^2 dt$$

$$\text{average } \frac{1}{2} A_k^2 \sum_n \sum_{n'} \sum_l \sum_{l'} \overline{b_k(n) b_k^*(n')} c_{k,l,m}(n) c_{k,l',m}^*(n') \cdot r_k((n'-n)T + (l'-l)t_s)$$

$$= \frac{1}{2} A_k^2 \sum_n \sum_l \sum_{l'} c_{k,l,m}(n) c_{k,l',m}^*(n) r_k((l'-l)t_s)$$

$$\text{where } r_k(\tau) = \int_{-\infty}^{\infty} s_k(t) s_k^*(t - \tau) dt \quad \text{pulse autocorr'n function}$$

Per sym, this is

$$E_{s_{k,m}}(n) = \frac{1}{2} A_k^2 \sum_{\ell} \sum_{\ell'} c_{k\ell m}(n) c_{k\ell'm}^*(n) r_k((\ell - \ell')t_s)$$

$$= \frac{1}{2} A_k^2 \underline{\underline{\epsilon}}(n) R_k \underline{\underline{\epsilon}}(n)$$

and if path gains are drawn from an ensemble such that phases of $c_{k\ell m}(n)$, $c_{k\ell'm}(n)$ are independent, then a further average gives

$$E_{s_{k,m}}(n) = \frac{1}{2} A_k^2 \sum_{\ell} |c_{k,\ell,m}(n)|^2 r_k(0)$$

and if mean square values of path gains are constant

$$E_{s_{km}} = \frac{1}{2} A_k^2 \underbrace{\sum_{\ell} 2\sigma_{c_{k\ell m}}^2}_{\text{normalize to unity if stochastic}} \quad (\text{assumes zero mean})$$

normalize to unity if stochastic

$$E_{s_k} = \frac{1}{2} A_k^2 = \frac{1}{2} (\sqrt{2E_{s_k}})^2 = E_{s_k}$$

Why all this fussing with details?

Because correct SNR is important.

- Again, vector-matrix descriptions are common. As much as possible, keep indices k, l, m, n to tag user, path, antenna, symbol time.

Sample $x_m(t)$ at N_s times chip rate, $t_s = T_c / N_s$.

to produce

$$\underline{x}_m = \begin{bmatrix} x_m(0) \\ x_m(t_s) \\ x_m(2t_s) \\ \vdots \\ x_m(t_{\text{last}}) \end{bmatrix}$$

$$t_{\text{last}} = \left(N \underset{\substack{\uparrow \\ \text{symbols}}}{N_c} \underset{\substack{\uparrow \\ \text{chips/sym}}}{N_s} + N_{\text{del}} + L - 1 \right) t_s$$

\uparrow max multipath delay

$$N_{\text{del}} = \max_k N_k, \quad \text{where } z_k = N_k t_s$$

- Build up the vector description gradually, since it is quite intricate.

- sampled signature sequence

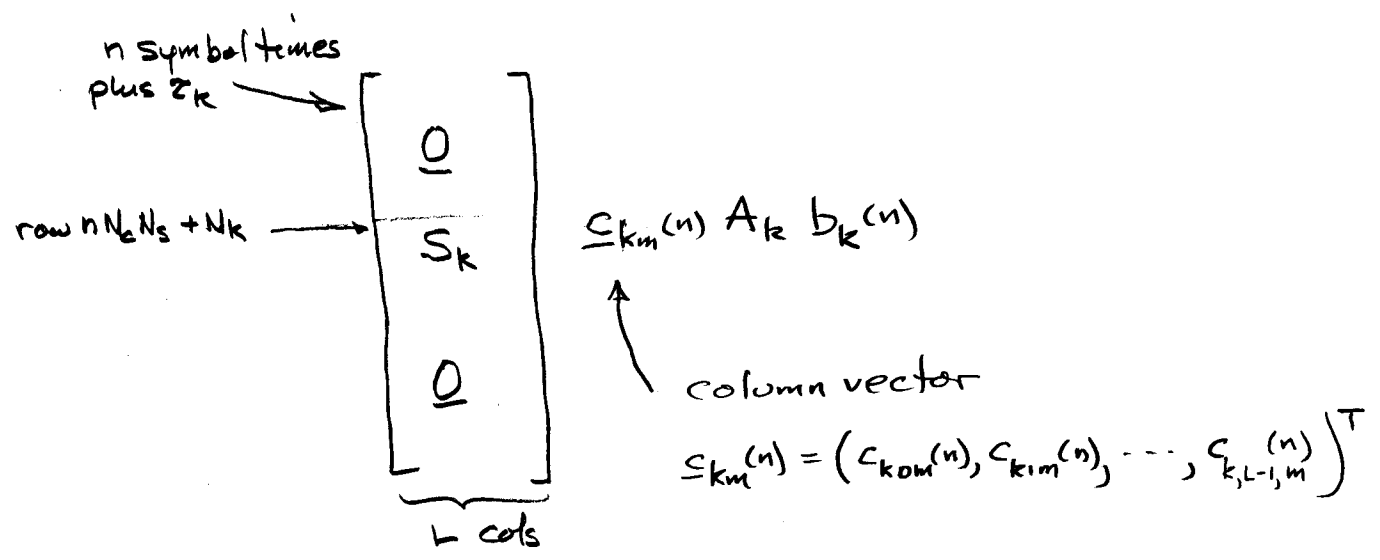
$$\underline{s}_k = \begin{bmatrix} s_k(0) \\ s_k(t_s) \\ \vdots \\ s_k((N_c N_s - 1)t_s) \end{bmatrix} \quad \text{or } \underline{s}_k^{(n)} \text{ if long codes}$$

- delay-spread signature matrix

$$\underline{S}_k = \left[\begin{array}{c|c|c|c} \underline{0} & \underline{0} & \underline{0} & \underline{0} \\ \hline \underline{s}_k & \underline{s}_k & \underline{s}_k & \underline{s}_k \\ \hline \underline{0} & \underline{0} & - & \underline{s}_k \end{array} \right] \left. \begin{array}{l} N_c N_s + L - 1 \text{ rows} \\ L \text{ columns} \end{array} \right\} \begin{array}{l} \text{or } \underline{S}_k^{(n)} \\ \text{for long} \\ \text{codes} \end{array}$$

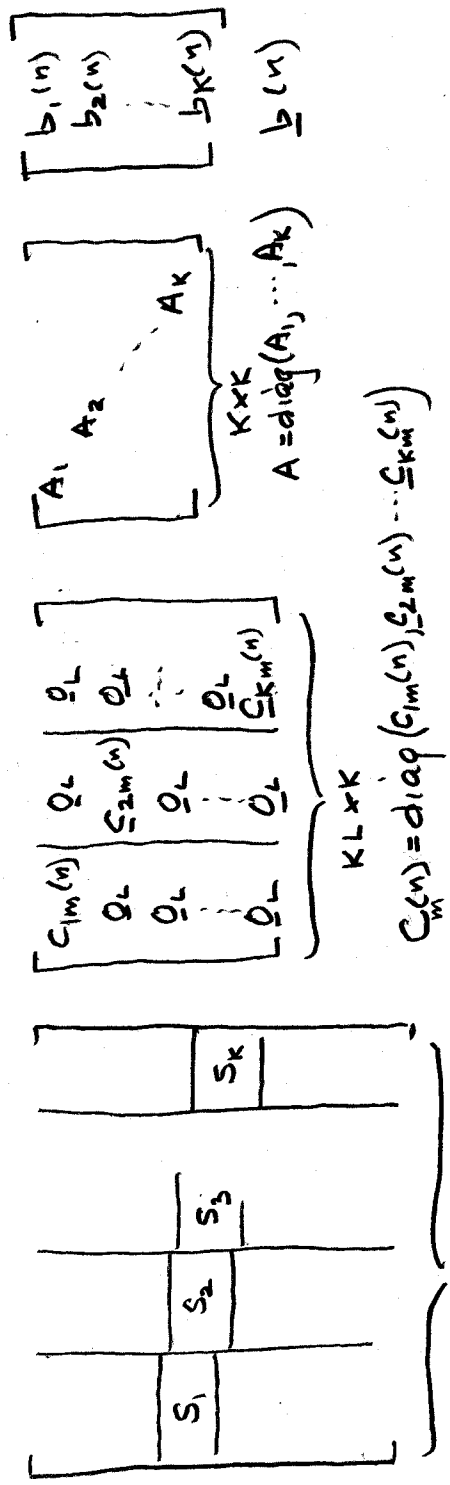
- contribution to the output from user k, symbol n

$$A_k b_k(n) \sum_{l=0}^{L-1} s_k(t - nT - \tau_k - lt_s) c_{klm}^{(n)} \quad (\text{p. 2.2.3})$$



$$\underline{S}_k^{(n)} \underline{c}_{km}^{(n)} A_k b_k(n)$$

- contribution to the output from symbol n of all users:



$$S(n) = [S_1(n), S_2(n), \dots, S_K(n)]$$

$$S(n) C_m(n) A C_k(n) \underline{b}(n)$$

- this notation adapted from [Junttoo6]

- Wait — it gets even better!

Stack the samples from all antennas into a single measurement vector. For $M=2$, it's

$$\underline{r} = \begin{bmatrix} r_1 \\ r_2 \end{bmatrix} = \begin{bmatrix} S & 0 \\ 0 & S \end{bmatrix} \begin{bmatrix} C_1 \\ C_2 \end{bmatrix} A \underline{b} + \underline{n} \quad \text{note } A \underline{b} \text{ unchanged.}$$

or

$$\underline{r} = \underline{S} C A \underline{b} + \underline{n} \quad \text{linear, but lots of structure.}$$

- Variation 1: Adapt the vector of time functions s notation of p. 2.1.2 to obtain

$$r_m(t) = \underline{s}(t) C_m A \underline{b} + n_m(t) \quad \underline{s}(t) \text{ a row vec.}$$

$$\underline{r}(t) = \begin{bmatrix} r_1(t) \\ r_2(t) \\ \vdots \\ r_M(t) \end{bmatrix} = \begin{bmatrix} \underline{s}(t) & & & \\ & \underline{s}(t) & & \\ & & \ddots & \\ & & & \underline{s}(t) \end{bmatrix} C A \underline{b} + \underline{n}$$

See Appendix C for details.

- Variation 2: Reverse roles of \underline{c} , \underline{b} , so that

$$\underline{r}_m = \underline{S} \underline{A}' \underline{B}' \underline{c}_m + \underline{n}_m$$

Now the channel gains are the vector. Good for analysis of channel estimation error.

Definitions and development in Appendix D.

- Summary — we have a compact, but highly structured, notation to represent the vector of samples of received signals on all antennas over a period of time. Linear with data \underline{b} as input, or linear with channel gains \underline{c} as input.

Exercises

1. Simplify $\underline{r}_m = \underline{S} \underline{C}_m \underline{A} \underline{b} + \underline{n}_m$ for frequency-flat channels (i.e. no time dispersion, $L=1$). Sketch the resulting \underline{S} , \underline{C}_m , \underline{A} , \underline{b} individually and compare with originals.
2. Complicate it: for long spreading codes, what changes in $\underline{x}_m = \underline{S} \underline{C}_m \underline{A} \underline{b}$?
3. In the full version $\underline{x} = \underline{S} \underline{C} \underline{A} \underline{b}$, interpret:
 - the elements of $\underline{C} \underline{A} \underline{b}$
 - the columns of $\underline{S} \underline{C}_m \underline{A}$
 - the columns of $\underline{S} \underline{C} \underline{A}$
4. Sketch all arrays for the case of flat channels and synchronous transmission. Long codes? Short codes?
5. Consider a single user in a channel with time dispersion ($L > 1$), but a long code. How could you construct an equalizer? Any problems in making it adaptive?
6. What changes in the input/output equations if the channel is time invariant?