

7.4 A Nonlinear Method — Successive IC

- In the past two sections, we considered only the linear multuser detectors, structured as linear interference cancellers that subtract analog estimates of the bits.
- Subtraction of decisions would seem closer to ML — the use of DF is irresistible, so we'll look at it now.
- [Pate 94] was one of the first to propose this explicitly. In operation, it is much like whitening-DF, but without the preliminary whitening stage. For AWGN or for flat, very slow fading:
 - use conventional correlator to create DD estimates of $c_k A_k$ for user k
 - sort users in order of decreasing strength (power control becomes an issue)
 - decide user 1 from simple correlator (plus Rake/MRC if appropriate)

$$\underline{\Sigma} = \underline{C}^T \underline{R} \underline{C} \underline{A} \underline{b} + \underline{\eta}$$

$$\text{so } \hat{b}_1(n) = \text{dec}(\underline{\Sigma}_1(n) / [\underline{C}^T \underline{R} \underline{C} \underline{A}]_{(1,n)(1,n)}^{(1,n)}), \quad n=0, 1, \dots, N-1$$

- strip off user 1 by

$$\underline{\Sigma}^{(2)} = \underline{\Sigma} - \underline{C}^T \underline{R} \underline{C} \underline{A} \begin{bmatrix} b_1(0) \\ \vdots \\ b_1(1) \\ \vdots \\ b_1(N-1) \end{bmatrix}$$

$$\text{dec}(x) = \underset{b \in \mathcal{Q}}{\text{argmin}} |x - b|$$

$$\text{dec}(x) = \text{sgn}(x) \text{ for } x \text{ real, } b \in \{-1, +1\}$$

- decide user 2 ; etc

$$\hat{b}_2(n) = \text{dec}(\underline{\Sigma}_2^{(2)}(n) / [\underline{C}^T \underline{R} \underline{C} \underline{A}]_{(2,n)(2,n)}^{(2,n)}), \quad n=0, 1, \dots, N-1$$

As posed, it is a single pass through the received signal. Susceptible to error propagation.

The paper is not clearly written, so none of its results will be shown here.

- There is no reason not to do another pass, this time subtracting the (now tentative) bit decisions of weaker users from $\underline{\Sigma}$, in order to improve the user 1 decisions, then user 2, etc.
- Note that accurate amplitude and phase estimates are required for each user, in order that they can be subtracted out cleanly.

- Organizing it this way (detect all bits of a user, each user in turn) forces a delay of N symbol times for the measurements to become available. On the other hand, it facilitates use of block codes to correct errors before subtraction of estimates.
- More commonly, SIC is organized by bit, rather than by user, but retains sorting by power (assumed constant over the block). We have

$$\underline{y} = \underbrace{C^T R C A}_{G} \underline{b} + \eta, \quad \underline{b} = \begin{bmatrix} b_{(0)} \\ b_{(1)} \\ \vdots \\ b_{(N-1)} \end{bmatrix}$$

We want a solution for \underline{b} with components in the constellation

$$b_{(0)}^{(1)} = \text{dec} [s_{(0)} / G_{10,10}] \quad G_{k_1, n_1}, k_2, n_2$$

$$b_{(2)}^{(1)} = \text{dec} [(s_{(2)} - G_{10,20} b_{(0)}^{(1)}) / G_{20,20}]$$

$$b_{(k)}^{(1)} = \text{dec} [(s_{(k)} - G_{k_1, n_1, 10} b_{(0)}^{(1)} - \dots) / G_{k, N-1, k, N-1}]$$

$$b_{(1)}^{(2)} = \text{dec} [(s_{(1)} - \text{earlier decisions}) / G_{10,10}]$$

⋮

- We can recognize this as G-S iteration in which the decision non linearity has been applied.

A compact representation [Rooy00]:

$$G = L + D + U$$

$$\underline{s}^{(j)} = \underline{s} - L \underline{b}^{(j)} - U \underline{b}^{(j-1)}$$

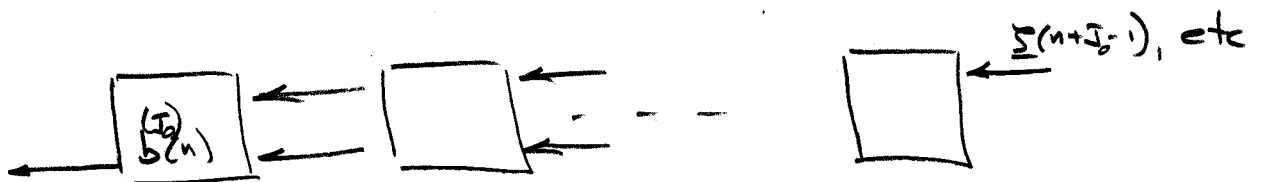
$$\underline{b}^{(j)} = \underline{\text{dec}} \left[D^{-1} \underline{s}^{(j)} \right]$$

- The block tridiagonal nature of G suggests block oriented solution, with outer iteration

$$\underline{b}^{(j)}(n) = \underline{\text{dec}} \left[D_{3n,n}^{-1} \left(\underline{s}(n) - L_{3n,n-1} \underline{b}^{(j)}(n-1) - U_{3n,n+1} \underline{b}^{(j-1)}(n+1) \right) \right]$$

The inner iteration is also done iteratively, in the same G-S, SIC fashion.

Hence the pipeline again:



Each unit performs one or more discrete G-S passes, and releases tentative decisions to the unit on its left. Delay $2J_0 - 1$ bits