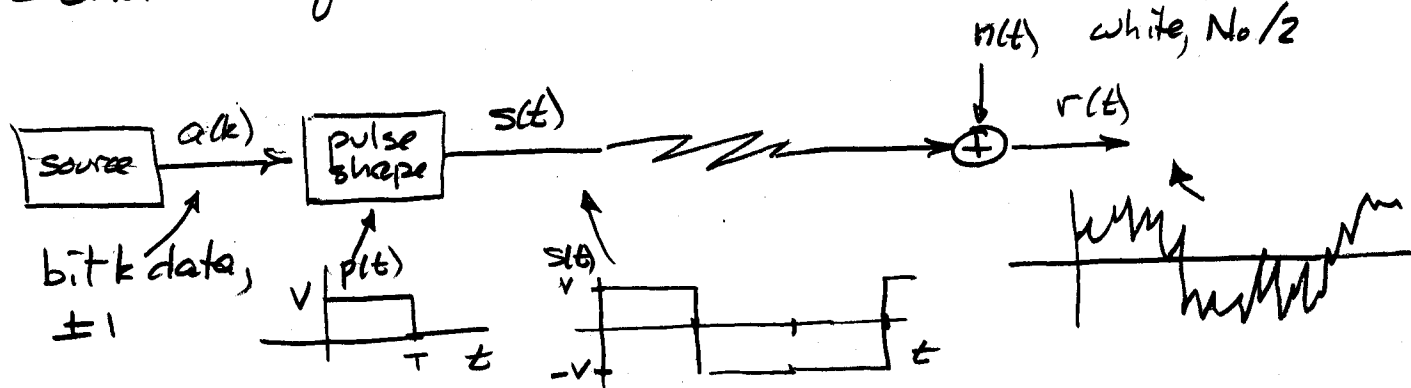


3. FIRST STEP: SINGLE RECTANGULAR PULSE IN WHITE NOISE

- This is a very simple system, but it illustrates many phenomena that occur in more complex systems.
- Send a sequence of NRZ pulses, i.i.d data ± 1



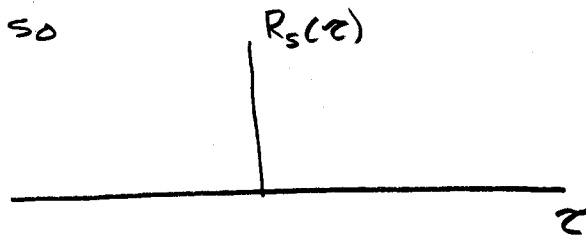
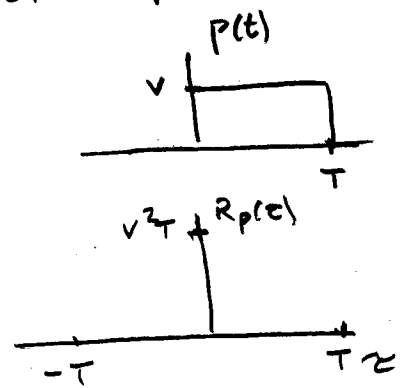
- data bits indep of each other
- pulses V volt, T sec
- noise flat across band, modeled as white
- What do we do with $r(t)$??
- What is signal band?
- What is the BER performance?

3.1 Signal Band

- From Section 2.4, the autocorrelation function is

$$R_s(\tau) = \frac{1}{T} \int_{-\infty}^{\infty} p(t) p(t-\tau) dt$$

$$= \frac{1}{T} R_p(\tau)$$



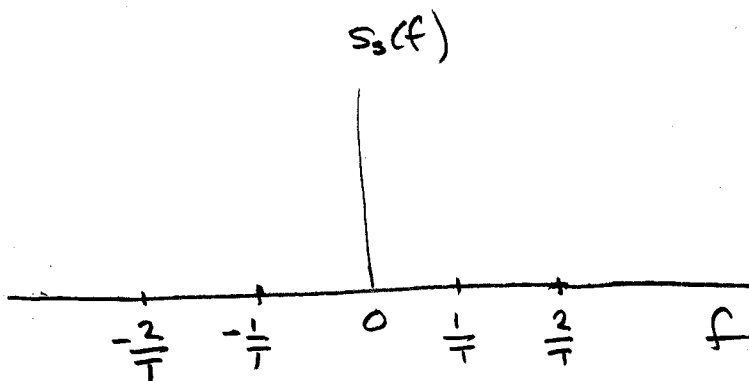
units?

value of energy per "symbol" (i.e. per pulse):

(variation with bit rate? with power?)

- The transmitted power spectrum is

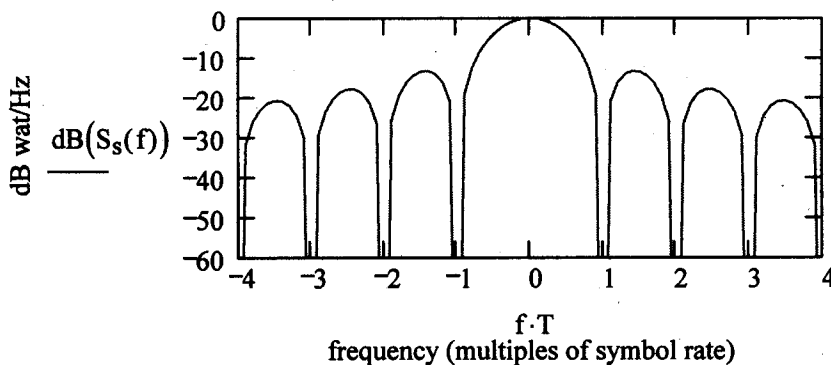
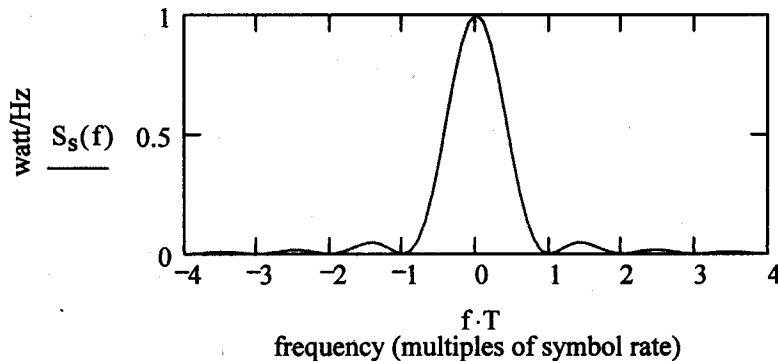
$$S_s(f) = \mathcal{F}[R_s(\tau)] =$$



units?

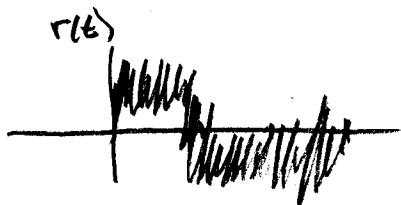
value at $f=0$?

$$T := 1 \quad V := 1 \quad S_s(f) := V^2 \cdot T \cdot \text{sinc}(f \cdot T)^2$$



3.2 How to Process the Received Signal

- First observation: the bits are independent, and white noise decorrelates instantly, so...

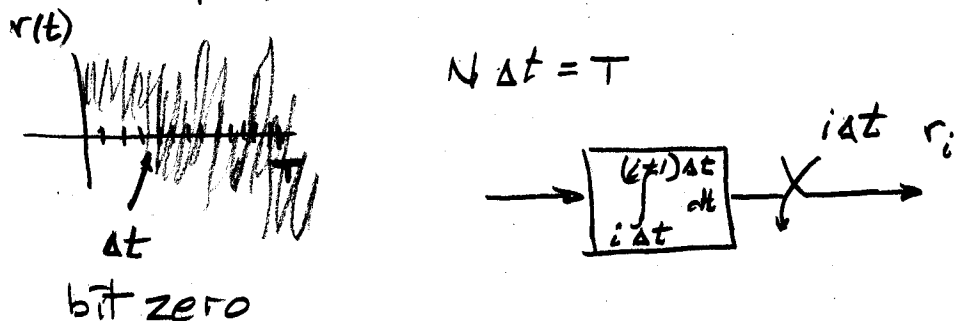


but with infinite noise power, instant decorr

Only $r(t)$ in $[kT, (k+1)T]$ is useful for detecting the k^{th} bit $a(k)$.

Do them one at a time.

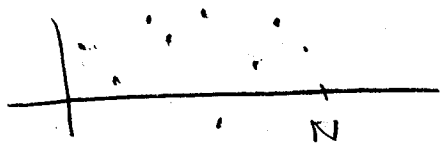
- Next, conceptually convert to discrete time by integrating over sub intervals of width Δt (we'll do it properly later).



New question — how to process the N samples in the bit?

- Start: what are the stats?

- signal component $\pm V \Delta t$ this is the mean
- noise component has variance $\frac{N_0}{2} \Delta t$ (Section 2.5)
- same for all samples.



We want the mean value to see if it's + or - ,
so sum or average the samples.

- Decision variable

$$d_{\text{sum}} = \sum_{i=1}^N r_i \quad \text{or} \quad d_{\text{av}} = \frac{1}{N \Delta t} \sum_{i=1}^N r_i$$

• Sum: $m_d = \pm N V \Delta t = \pm V T$ (just make one big integral)

$$\sigma_d^2 = N \frac{N_0}{2} \Delta t = \frac{N_0}{2} T$$

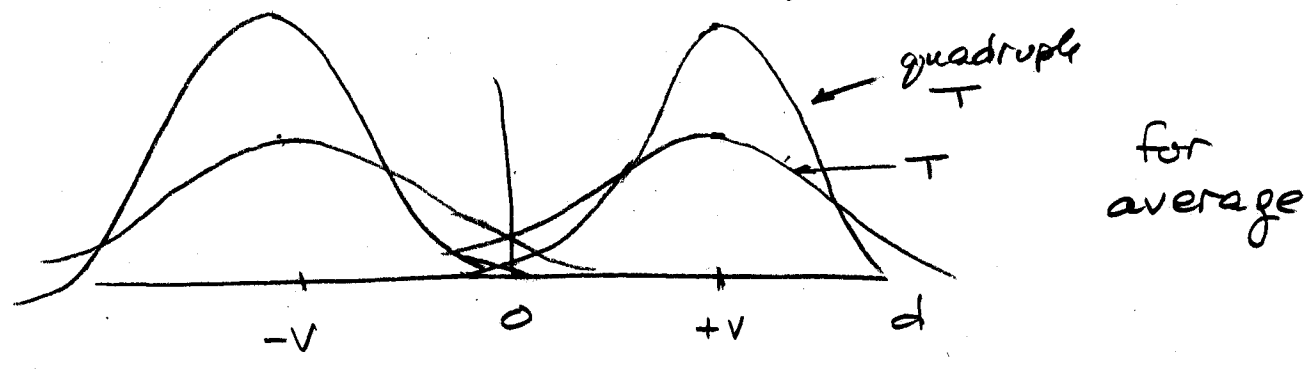
$$\sigma_d = \sqrt{\frac{N_0}{2} T}$$

• Average: $m_d = \pm \frac{1}{N \Delta t} N V \Delta t = \pm V$

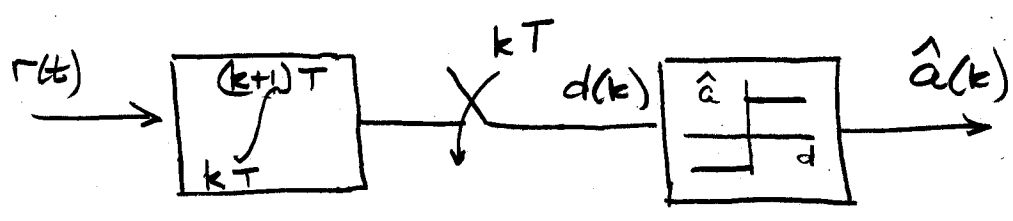
$$\sigma_d^2 = \frac{1}{(N \Delta t)^2} N \frac{N_0}{2} \Delta t = \frac{N_0}{2} \cdot \frac{1}{T}$$

$$\sigma_d = \sqrt{\frac{N_0}{2} \cdot \frac{1}{T}}$$

• Behaves like summing (averaging) random variables.

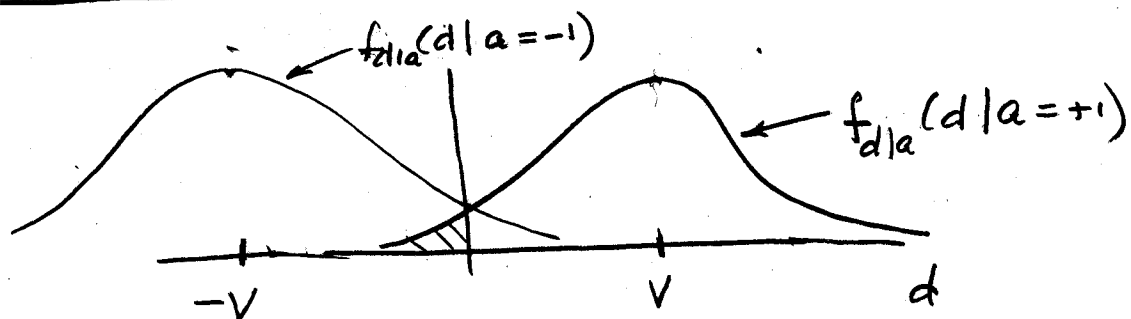


• The processing is equivalent to



3.3 BER Performance

3.3.1



- The probability that d falls on the wrong side of the decision threshold is the probability of error

$$P_e = Q\left(\frac{m_d}{\sigma_d}\right) = Q\left(\frac{V}{\sqrt{\frac{N_0}{2} \cdot \frac{1}{T}}}\right) = Q\left(\sqrt{\frac{2T}{N_0}} V\right)$$

↑ dist measured
in std dev's

- A useful interpretation:

energy/bit $E_b = V^2 T$ units?

$$P_e = Q\left(\sqrt{2 \frac{E_b}{N_0}}\right) = Q(\sqrt{2\gamma_b})$$

$$\gamma_b = \frac{E_b}{N_0} = \text{SNR} \quad \text{units?}$$

• Observations:

- For a given BER, increasing the data rate by decreasing T requires increasing the transmit power in proportion.
- $\frac{m}{\sigma}$ increases as \sqrt{T} for const V
- δ_b incr as T for const V
- a simple bound:

$$P_e = Q(\sqrt{2\delta_b}) \leq \frac{1}{2} e^{-\delta_b} \quad \text{decreases exponentially with SNR}$$

What does exponential decrease imply?

$$Q_{\text{bnd1}}(x) := \frac{1}{2} \exp\left(\frac{-x^2}{2}\right) \quad Q_{\text{bnd2}}(x) := \frac{1}{\sqrt{2 \cdot \pi} \cdot x} \exp\left(\frac{-x^2}{2}\right)$$

