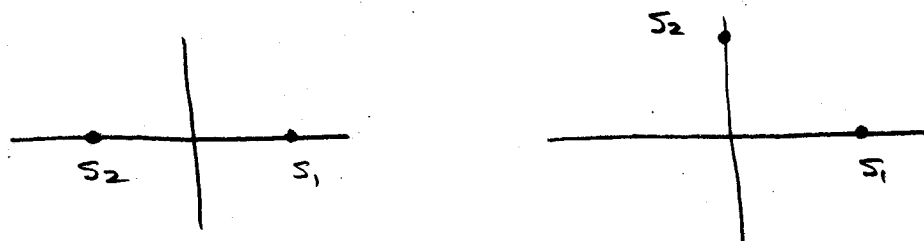


5.4.2 Multidimensional Signals

Bandwidth

- When we transmit genuinely multidimensional signals, rather than a constellation on a 1-D subspace that includes the origin, we have to acknowledge the increased bandwidth.



Bandwidth is determined by energy spectral density since these are one shot pulses.

$$S_s(f) = \sum_{i=1}^M |S_i(f)|^2 P(s_i)$$

For 1-D, $S_s(f) = |S_1(f)|^2 \sum_i \frac{E_i}{E_1} P(s_i)$

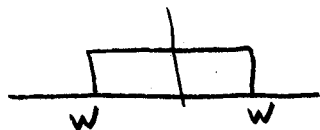
all have same slope ppl to $s_i(t)$

For 2-D, $S_s(f) = \frac{1}{2} \sum_{i=1}^2 |S_i(f)|^2$ equiprob

where $\int S_1(f) S_2^*(f) df = 0$

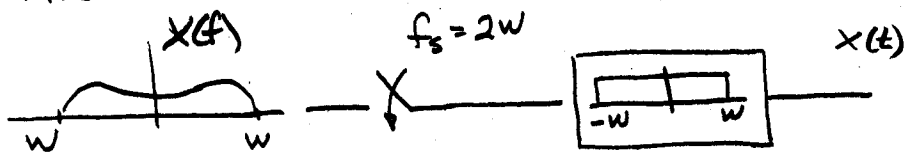
Does the increased dimensionality increase the required bandwidth?

Rule of thumb: In a bandwidth W and time T , we can pack about

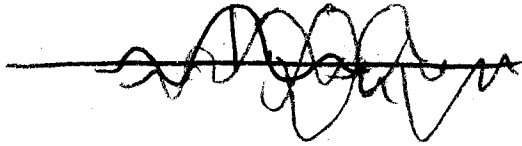


$N = 2WT$ orthogonal functions

First illustration:

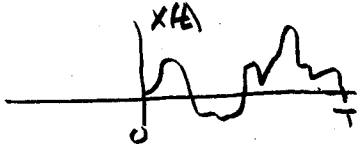


$$x(t) = \sum_k x(k/2W) \text{sinc}(2W(t - k/2W))$$



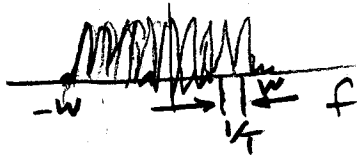
- The sinc functions are orthogonal.
- There are $f_s T = 2WT$ of them in some time T , neglecting end effects
- Since they are sufficient to represent $x(t)$, faster sampling does not generate more.

Second illustration:



$$x(t) = \sum_{k=-\infty}^{\infty} X_k e^{j2\pi kt/T}$$

In a bandwidth W , we get approximately $2W/(1/T) = 2WT$ components X_i . Each has Re and Im parts, which suggests $4WT$ independently selectable numbers (dimensions). However, conjugate symmetry makes $X_{-i} = X_i^*$, so it's back to $2WT$ dimensions.

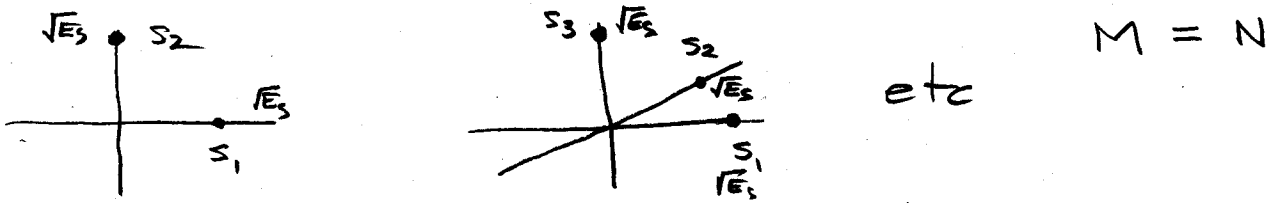


Conclusion: If dimensionality of our size- M constellation is N , then the product WT must be at least $N/2$

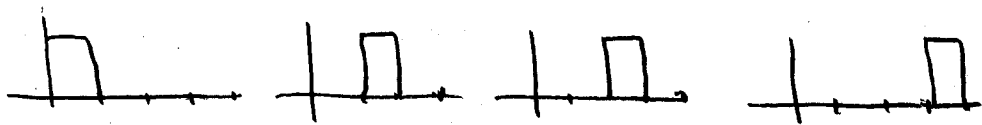
$$WT \geq N/2$$

larger $N \Rightarrow$ send more slowly, or use more bandwidth, or both

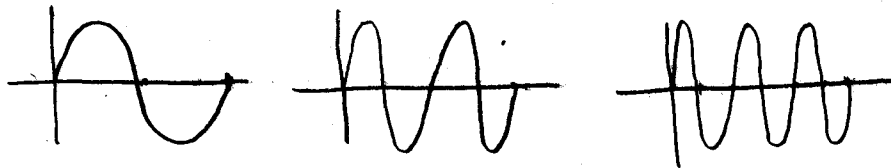
M-Orthogonal Signals



eg. PPM



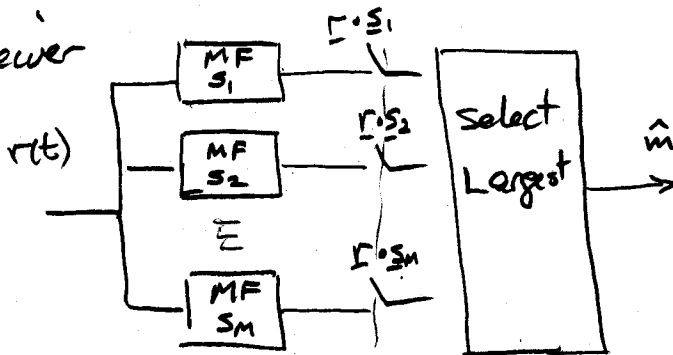
FSK



- All signals are equidistant, all are nearest neighbours, any error is as likely as another.

Distance $d = \sqrt{2E_s}$

Receiver



s_1	s_2	s_3	s_M
$\sqrt{E_s}$	0	0	0
0	$\sqrt{E_s}$	0	0
0	0	$\sqrt{E_s}$	0
...
0	0	0	$\sqrt{E_s}$

If s_1 sent, then $\underline{r} = [\sqrt{E_s} + n_1, n_2, \dots, n_M]^T$

Form $\underline{r} \cdot \underline{s}_1 = \sqrt{E_s} (\sqrt{E_s} + n_1)$

$\underline{r} \cdot \underline{s}_2 = \sqrt{E_s} (n_2)$

$\underline{r} \cdot \underline{s}_M = \sqrt{E_s} (n_M)$

↑ common factor - ignore it

Given r_i , the prob of no symbol error is

$$P(c|r_i) = P[n_2 < r_i \text{ and } n_3 < r_i \text{ and } \dots \text{ and } n_m < r_i]$$

$$= \left(1 - Q\left(\frac{r_i}{\sqrt{N_0/2}}\right)\right)^{M-1}$$

and unconditional prob

$$P(c) = \int P(c|r_i) f_{r_i}(r_i) dr_i = \int P(c|r_i) f_n(r_i - \sqrt{E_s}) dr_i$$

$$= \int_{-\infty}^{\infty} \left(1 - Q\left(\sqrt{\frac{2r_i^2}{N_0}}\right)\right)^{M-1} \cdot \frac{1}{\sqrt{2\pi}} \frac{1}{\sqrt{N_0/2}} e^{-\frac{1}{2} \cdot \frac{2}{N_0} (r_i - \sqrt{E_s})^2} dr_i$$

and symbol error rate is

$$P_s = 1 - P(c)$$

• Bit error rate:

- No point in fancy mappings.

- Any particular error has

$$\text{prob } P_s(M-1) = \frac{P_s}{2^{k-1}} \quad (k \text{ bits})$$

- n bit errors can be had in $\binom{k}{n}$ ways, so

$$P_b = \frac{P_s}{2^{k-1}} \cdot \sum_{n=1}^k n \binom{k}{n}$$

$$= k \frac{2^{k-1}}{2^{k-1}} \cdot P_s \approx \frac{k}{2} P_s$$

← It improves as M increases (more on this in the coding section) but the WT product increases, too.

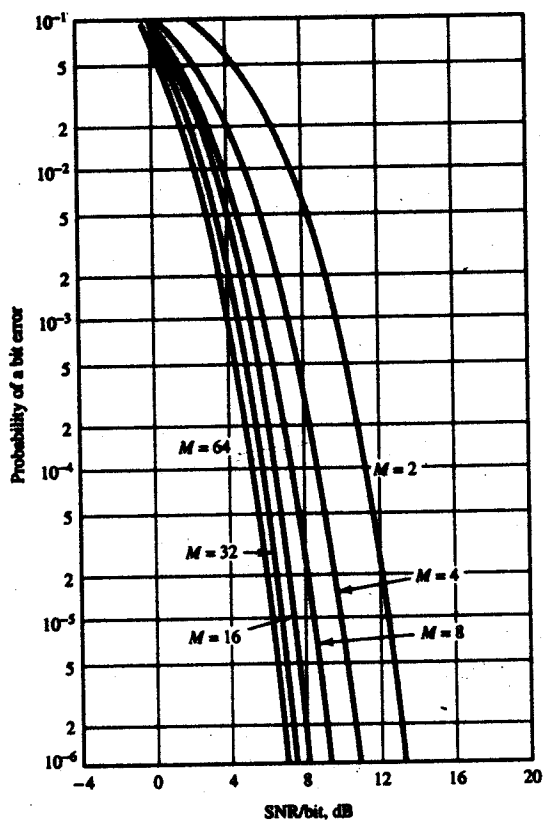


FIGURE 7.45. Probability of bit error for coherent detection of orthogonal signals.

- An approximate SER for orthogonal signals is available through the union bound. Suppose \underline{s}_1 is transmitted, and E_i is the event that \underline{r} is closer to \underline{s}_i than to \underline{s}_1 . It results in an error, and its probability is just that of binary orthogonal.

$$P_2 = P(E_i) = Q(\sqrt{\gamma_s})$$

There are $M-1$ such events, and the overall SER

$$P_s = \text{Prob}[E_2 \cup E_3 \cup \dots \cup E_M]$$

They are not mutually exclusive events - \underline{r} could be closer to both \underline{s}_2 and \underline{s}_3 than to the correct \underline{s}_1 .

Consequently, the sum of the pairwise event probabilities is an upper bound.

$$P_s \leq \sum_{i=2}^M P(E_i) = (M-1)Q(\sqrt{\gamma_s})$$

It gets tighter as γ_s becomes large.