

ENSC327

Communications Systems

19: Random Processes



Jie Liang
School of Engineering Science
Simon Fraser University

Outline

- Random processes
- Stationary random processes
- Autocorrelation of random processes

Definition of Random Process

- ❑ A **deterministic** process has only one possible 'reality' of how the process evolves under time.
- ❑ In a **stochastic or random process** there are some uncertainties in its future evolution described by probability distributions.
- ❑ Even if the initial condition (or starting point) is known, there are many possibilities the process might go to, but some paths are more probable and others less.
- ❑ http://en.wikipedia.org/wiki/Stochastic_process

Definition of Random Process

- Many time-varying signals are **random** in nature:
 - Noises
 - Image, audio: usually unknown to the distant receiver.

- Random process represents the mathematical model of these random signals.
- **Definition:** A random process (or stochastic process) is a collection of random variables (functions) indexed by time.
- **Notation:**

$X(t, s)$

 - s : the sample point of the random experiment.
 - t : time.
- Simplified notation:

$X(t)$

Random Processes

- The difference between random variable and random process:
 - Random variable: an outcome is mapped to a number.
 - **Random process**: an outcome is mapped to a random waveform that is a function of time

- We are interested in the ways that these time functions evolve
 - correlation
 - spectra
 - linear systems

Cont...

- For a fixed sample point s_j , $X(t, s_j)$ is a **realization** or **sample function** of the random process.
 - Simplified Notation:

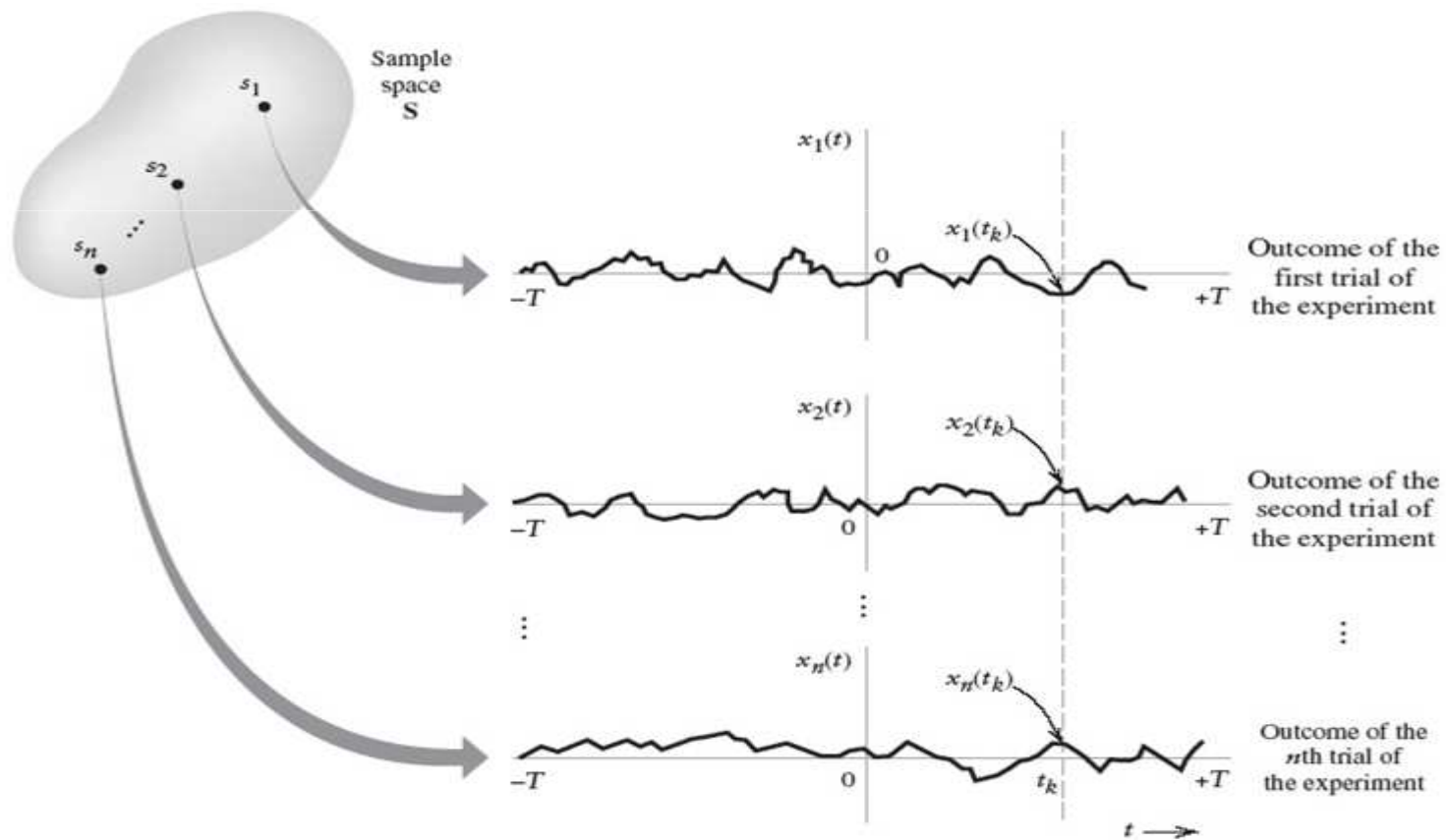
$X(t, s_j)$ is denoted as $x_j(t)$.

- For a fixed time t_k , the set of numbers $\{X(t_k, s_1), \dots, X(t_k, s_n)\} = \{x_1(t_k), \dots, x_n(t_k)\}$ is a **random variable**, denoted by $X(t_k)$.
- For a fixed s_j and t_k , $X(t_k, s_j)$ is a **number**.

Pictorial View

Each sample point represents a time-varying function.

Ensemble: The set of all time-varying functions.



Examples of Random Processes

1. $X(t, s) = Y(s)f(t)$ or $X(t, s) = Yf(t)$ for short.
 - Y : a random variable.
 - f : a deterministic function of parameter t .
2. $X(t, s) = A(s) \cos(2\pi f_0 t + Q)$ or $X(t) = A \cos(2\pi f_0 t + Q)$.
 - A : a random variable.
 - Q : a random variable.
3.
$$X(t) = \sum_n X(n) p_n(t - T(n))$$
 - $X(n), T(n)$: random sequences.
 - $p_n(t)$: deterministic waveforms.

Probability Distribution of a Random Process

- For any random process, its probability distribution function is uniquely determined by its finite dimensional distributions.
- The k dimensional cumulative distribution function of a process is defined by

$$F_{X(t_1), \dots, X(t_k)}(x_1, \dots, x_k) = P(X(t_1) \leq x_1, \dots, X(t_k) \leq x_k)$$

for any t_1, \dots, t_k and any real numbers x_1, \dots, x_k .

- The cumulative distribution function tells us everything we need to know about the process $\{X_t\}$.

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Stationarity

- ❑ In general, the **time-dependent** N-fold **joint pdf's** are needed to describe a random process for all possible N:
 - Very difficult to obtain all pdf's.
- ❑ The analysis can be simplified if the statistics are time independent.
- ❑ The random process is called **first-order stationary** if

$F_{X(t)}(x)$: the CDF of the random process $X(t)$ at a fixed time t .

Stationarity

the pdf $f_{X(t)}(x)$ is independent of time \Rightarrow

- The **mean** and **variance** of the first-order stationary random process are independent of time:

$$\mu_{X(t_1)} = \mu_{X(t_1+\tau)}, \quad \sigma_{X(t_1)}^2 = \sigma_{X(t_1+\tau)}^2.$$

- Proof:

Stationarity

- The random process is called **second-order stationary** if the 2nd order CDF is independent of time:

Strict Stationarity

- A strictly stationary process (or strongly stationary process, or stationary process) is a stochastic process whose joint pdf does not change when shifted in time.
- Definition: a random process $X(t)$ is said to be stationary if, for all k , for all τ , and for all t_1, t_2, \dots, t_k ,

Strict Stationarity

- An example of strictly stationary process is one in which all $X(t_i)$'s are mutually **Independent and Identically Distributed**.
- Such a random process is called **IID random process**.
- In this case,
 - Since the joint pdf above does not depend on the times $\{t_i\}$, the process is strictly stationary.
 - An example of IID process is **white noise (studied later)**
 - Widely used in communications theory

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Correlation of Random Processes

□ Recall: **Covariance** of two random variables:

$$\text{Cov}(X, Y) = E\{[X - \mu_X][Y - \mu_Y]\} = E\{XY\} - \mu_X\mu_Y$$

Consider $X(t_1)$ and $X(t_2)$: samples of $X(t)$ at t_1 and t_2 .

$X(t_1)$ and $X(t_2)$ are both random variables

So we can also define their covariance:

$$\text{Cov}(X(t_1), X(t_2)) = E\{X(t_1)X(t_2)\} - \mu_{X(t_1)}\mu_{X(t_2)}$$

Correlation of Random Processes

- Recall: autocorrelation of deterministic **energy** signals:

$$R_x(\tau) \stackrel{\Delta}{=} \int_{-\infty}^{\infty} x(t)x^*(t-\tau)dt$$

- Similarly, the autocorrelation of deterministic **power** signal is:

$$R_X(\tau) = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T x(t)x^*(t-\tau)dt$$

- The limit is necessary since the energy of the power signal can be infinite.

Correlation of Random Processes

- For random processes: need to consider probability distributions.
- The **autocorrelation function** of a random process:
 - **Note:** steps to get $E\{X(t_1)X^*(t_2)\}$:
 - 1: For each sample function $X(t, s_j)$, calculate $X(t_1, s_j) X^*(t_2, s_j)$.
 - 2: Take weighted average over all possible sample functions s_j .
 - (See Example 1 later)
 - If $X(t)$ is stationary to the 2nd order or higher order, $R_x(t_1, t_2)$ only depends on the time difference $t_1 - t_2$, so it can be written as a single variable function:

Wide-Sense Stationarity (WSS)

- In many cases we do not require a random process to have all of the properties of the 2nd order stationarity.
- A random process is said to be **wide-sense stationary** or **weakly stationary** if and only if

$$R_X(t, s) = E\{X(t)X^*(s)\} = R_X(t - s).$$

Property of Autocorrelation

□ For real-valued wide-sense stationary $X(t)$, we have:

□ 1.
$$R_X(0) = E\{X^2(t)\}.$$

□ 2. $R_X(\tau)$ is even symmetry: $R_X(-\tau) = R_X(\tau)$.

□ Proof:

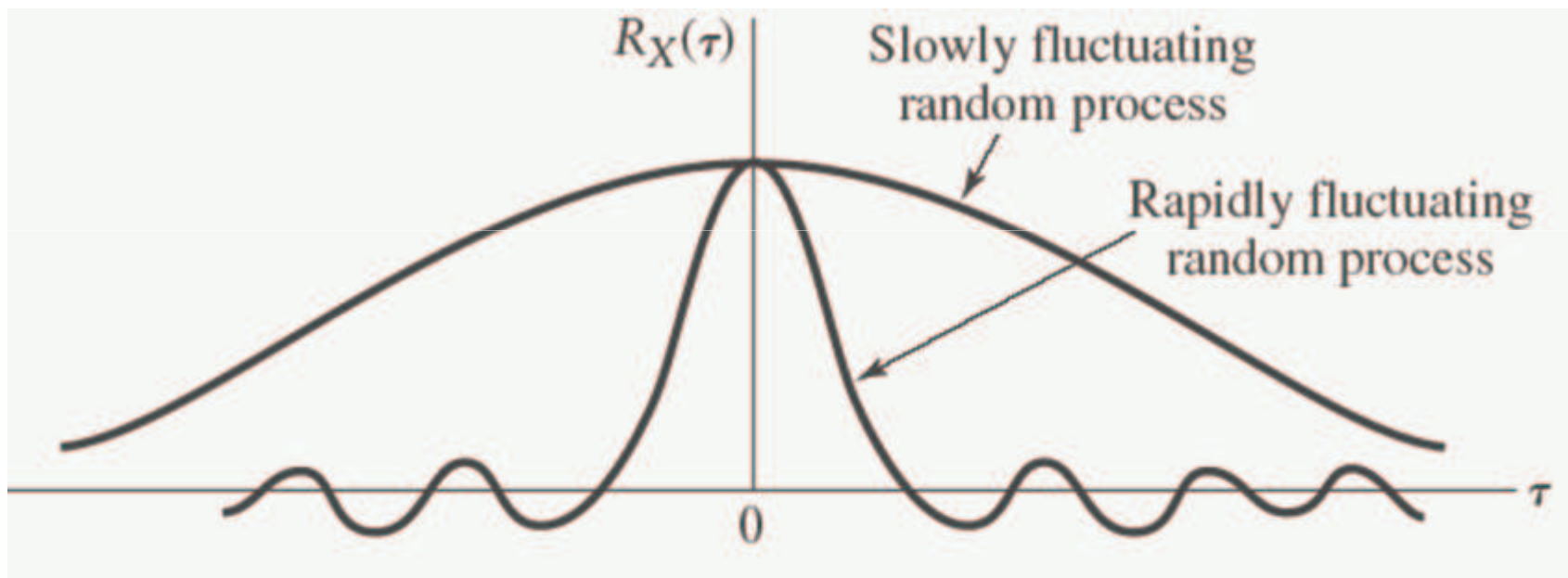
□ 3. $R_X(\tau)$ is max at the origin $\tau = 0$.

□ Proof:

$$R_X(t, s) = E\{X(t)X^*(s)\} = R_X(t - s).$$

Property of Autocorrelation

- Example of the autocorrelation function:



- Symmetric, peak at 0.
- Change slow if $X(t)$ changes slow.

Example 1

$$X(t) = A \cos(2\pi ft + \Theta)$$

A: constant. Θ : uniform random variable in $[0, 2\pi]$.

- Find the autocorrelation of X.
- Is X wide-sense stationary?

Solution:

Example 1

$$Y = g(X) \rightarrow \mu_Y = \int_{-\infty}^{\infty} g(x) f_X(x) dx$$

Example 2

$$X(t) = A \cos(2\pi ft)$$

A: uniform random variable in $[0, 1]$.

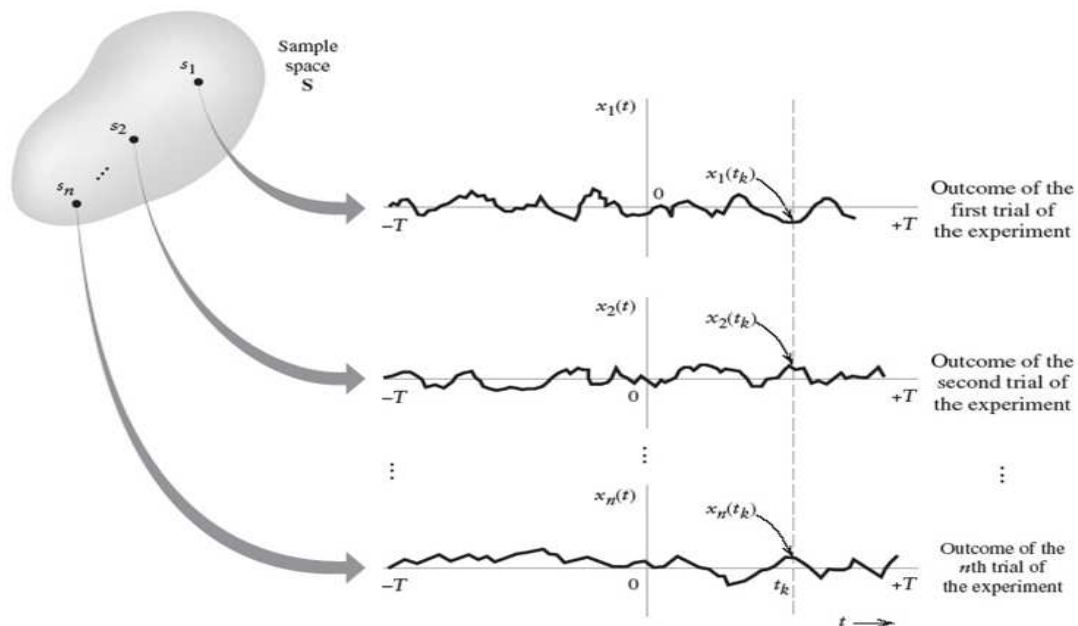
- Find the autocorrelation of X. Is X WSS?

Solution:

Example 2

$$X(t) = A \cos(2\pi ft)$$

Note the value of A at time t_1 and t_2 are same in this example, because it's determined by the random experiment.



Example 3

- A random process $X(t)$ consists of three possible sample functions:
 $x_1(t)=1$, $x_2(t)=3$, and $x_3(t)=\sin(t)$. Each occurs with equal probability.
Find its mean and auto-correlation. Is it wide-sense stationary?
- **Solution:**