

# ENSC 427

*“Implementing the Bit Torrent peer-to-peer protocol in OPNET and leech blocking algorithm”*

**Group 7**

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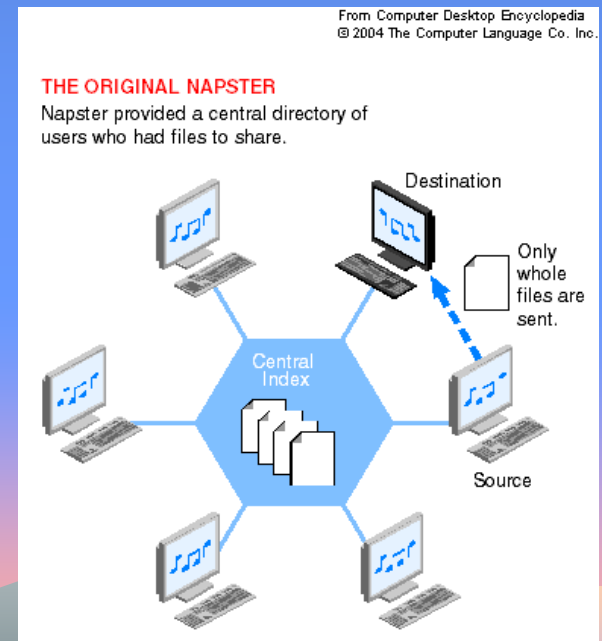
# Overview

- Introduction to Bit Torrent peer-to-peer protocol
- Implementation of Bit Torrent on OPNET
- Implementation of Leech Detection Method
- Results and analysis



# Introduction

- ❑ The concept of **P2P** file sharing protocol began with the invention of the **Napster Protocol** in 1999.
- ❑ **Minimum** amount of **server**. The client itself is the server.
- ❑ Currently there are 2 types of P2P protocol that dominates the internet. The **Gnutella** protocol (LimeWire, ShareAza) and **BitTorrent** protocol (BitTorrent, Vuze).
- ❑ For our project we decide to look at the latter.



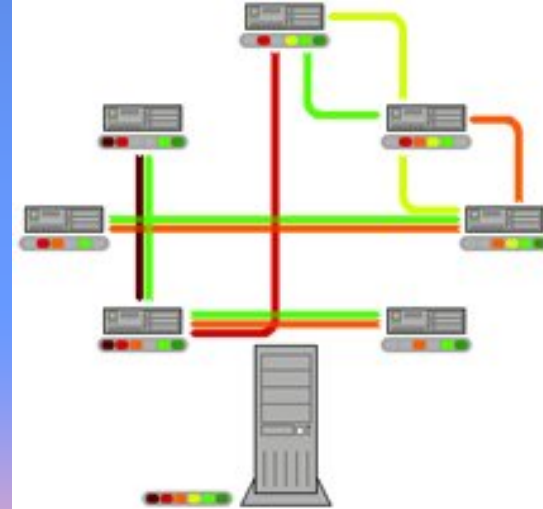
# BitTorrent Peer-to-peer Protocol

- ❑ **Every client** is able to **prepare, request, and transmit any type of data** over the network.
- ❑ The clients that provide the files are called **Seeds** while the client that downloads the file are called **Peers**.
- ❑ Every peer who downloads a part of the data also makes the data available for other peers.
- ❑ After a peer completed downloading data, many **continue to make the data available** and becomes additional seeds.
- ❑ As **more seeds** added the **probability of successful connection increases** exponentially.

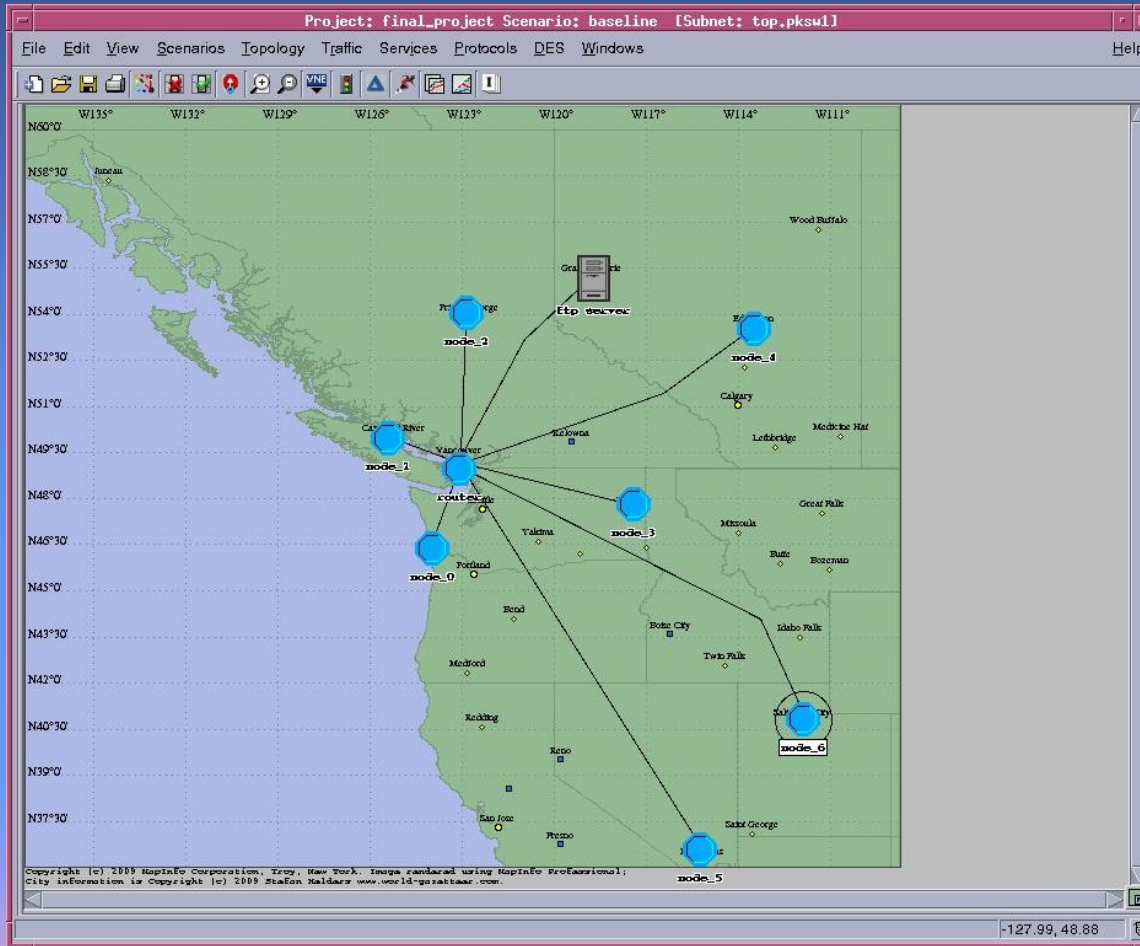


# Our Project Goals

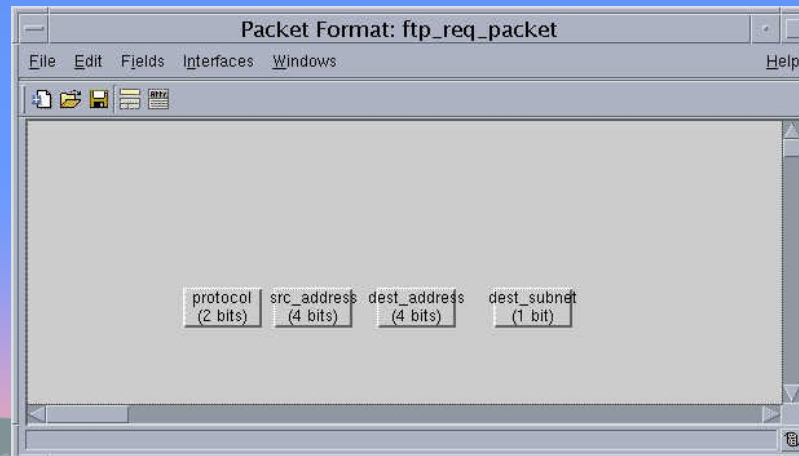
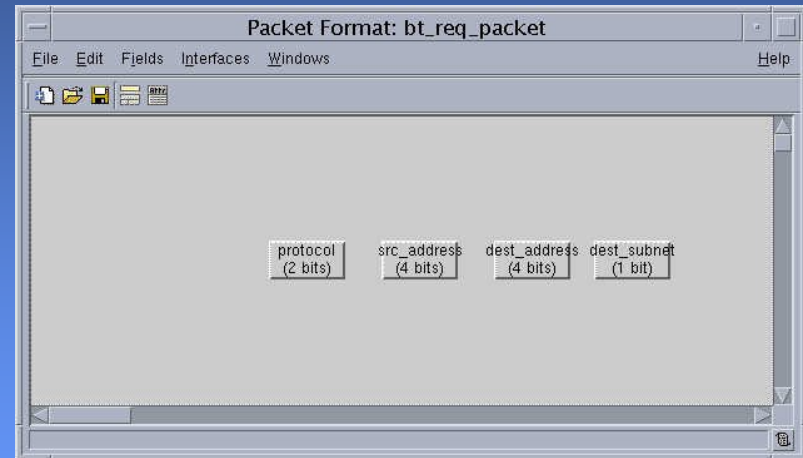
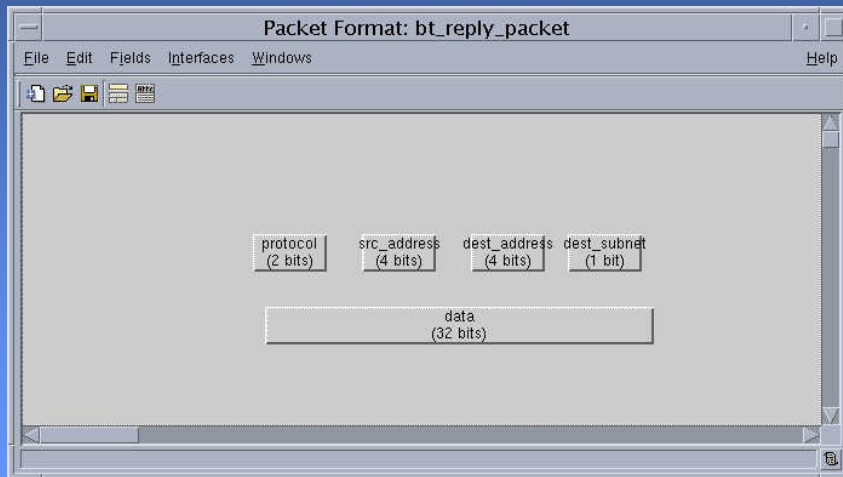
- ❑ To successfully implement the BitTorrent protocol in OPNET.
- ❑ Reduce packet end-to-end delay and increase the P2P throughput through leech blocking
- ❑ Ensure scalability and robustness by giving each node the ability to transmit both TCP and BitTorrent packets. Every node is a local area network of many computers.



# Implementation: Scenario



# Implementation: *Packet Format*

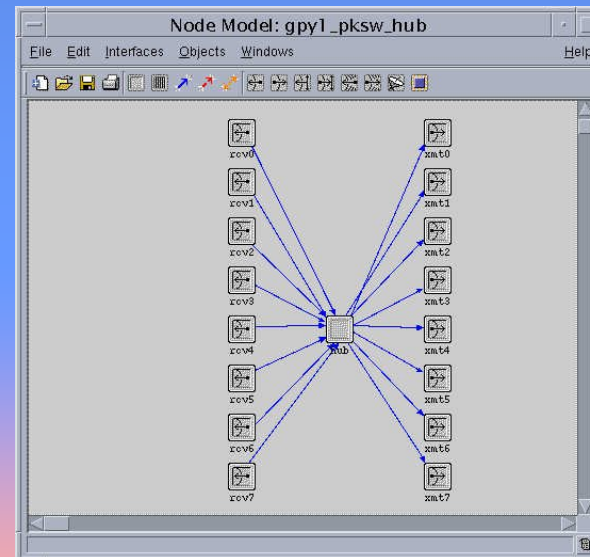
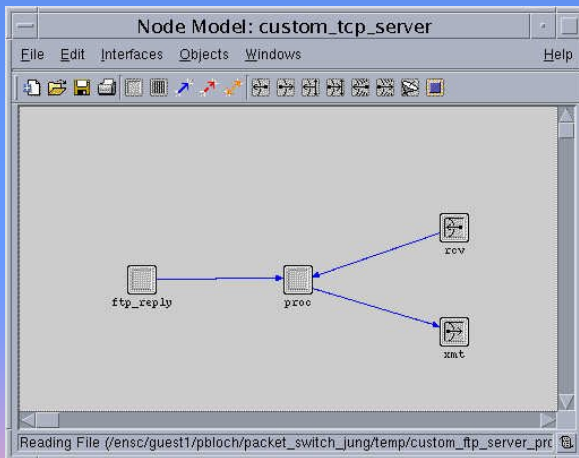
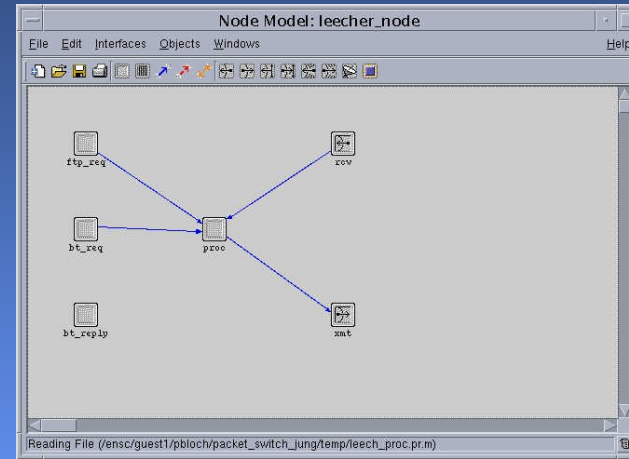
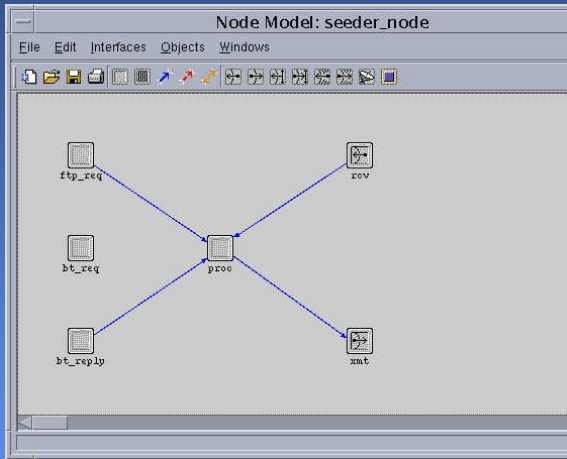


# Implementation: *Node Model*

- Four nodes used, each uses a variety of packet formats
  - Seeder node – ftp\_request, bt\_reply
  - Peer node – ftp\_request, bt\_request, bt\_reply
  - Leecher node – ftp\_request, bt\_request
  - Ftp server – ftp\_reply
  - Seeder node bt\_reply > peer node > leecher node = 0

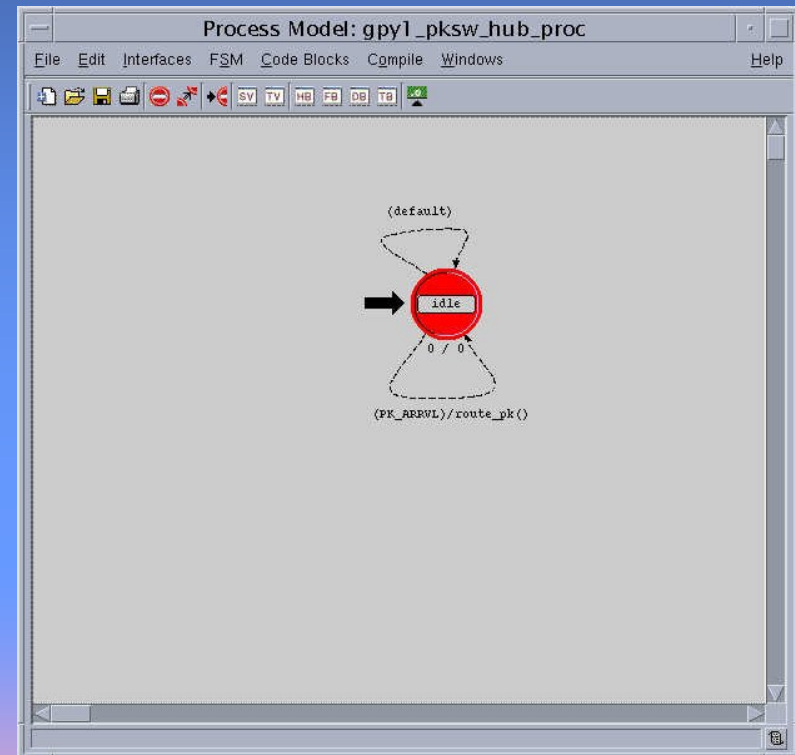
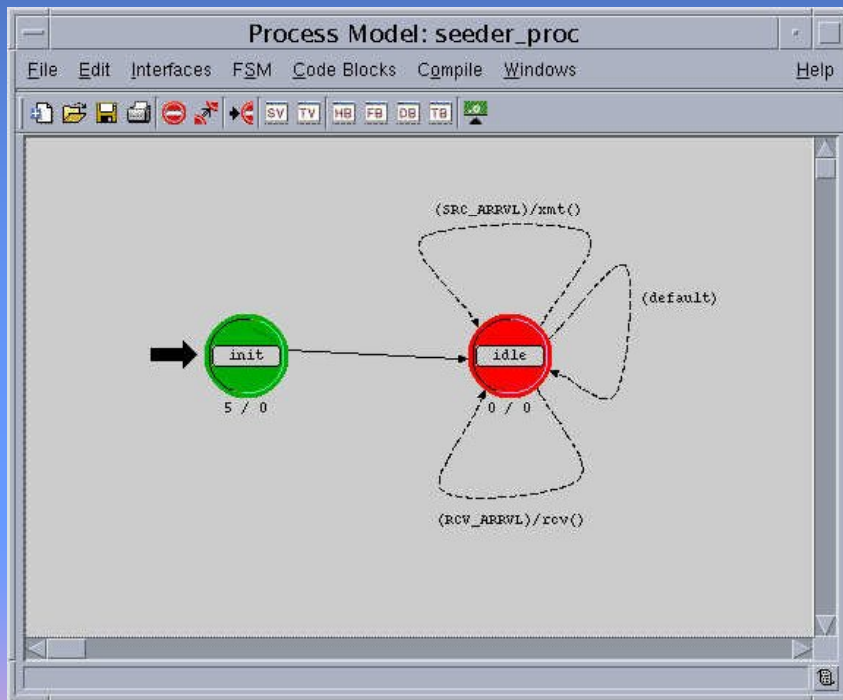


# Implementation: *Node Model*



# Implementation: *Process Model*

- Two or three packet sources in each node.



# Implementation: *Leech Blocking Algorithm*

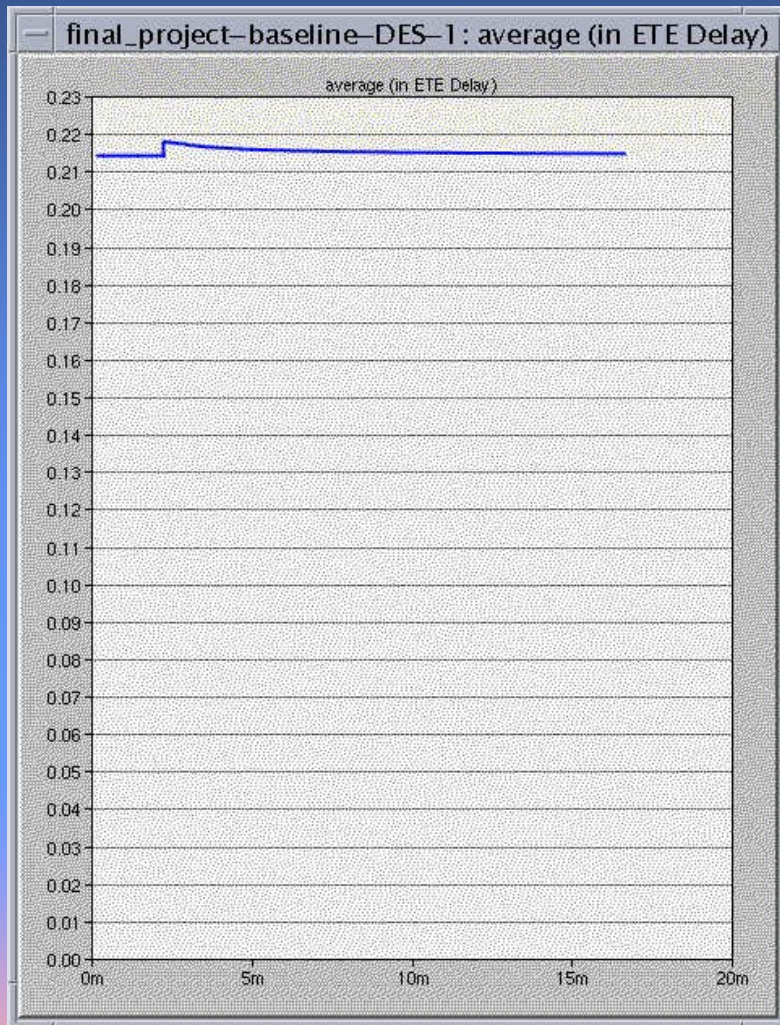
- ❑ Leech (computing): practice of benefiting, usually deliberately, from others' information or effort but not offering anything in return (taking without giving).
- ❑ Leeching drains speed from the network.
- ❑ Detection: Router detects all incoming packets.
- ❑ If packets are BitTorrent packet requests, increment counter.
- ❑ If packets are BitTorrent packet reply, decrement the counter.
- ❑ If the counter exceeds threshold, router will suspend the channel to the node.
- ❑ FTP packets traffic is unaffected.

# Implementation: *Router Leech Detection* Method

- ❑ Four methods exist to detect P2P activity :
  - Crawlers
  - Network Flow
  - Port Blocking
  - Packet Filtering (Chosen Method)

	<b>Crawlers</b>	<b>Network Flow</b>	<b>Port Blocking</b>	<b>Packet Filtering</b>
<b>Description</b>	<p>A client of the P2P system modified to measure activity</p> <p>Crawlers join the P2P network like a client, learns system structure, IP addresses etc.</p>	<p>Characterize network activity with several parameters (Host distribution, bandwidth, traffic pattern, topology, and connection duration).</p>	<p>Blocks certain port used by P2P networks. HTTP servers use port 80, FTP server use port 23.</p>	<p>Inspect each packet and compare contents (Header) to known patterns.</p>
<b>Advantage</b>	<p>Can identify all IPs in P2P network with high accuracy.</p>	<p>Works for all P2P networks, changing P2P network won't affect this method's success.</p>	<p>Simplicity</p> <p>Fast</p>	<p>Fast, simpler than crawlers and network flow.</p> <p>Low probability of blocking other connections.</p>
<b>Disadvantage</b>	<p>High resource usage (CPU &amp; memory).</p> <p>Detects and block only one specific P2P network.</p>	<p>Complicated, lots of analysis.</p> <p>Cant block specific P2P protocol while enabling another.</p>	<p>P2P network use dynamic port allocation.</p> <p>High Probability to block other connection</p>	<p>Work only for single P2P network</p> <p>Uses only specific parts of the protocol.</p>

# Implementation: Results and Analysis



- ❑ The graph shows the packet end-to-end delay vs time
- ❑ The result illustrates that after 2 minutes router chokes off the leech bt\_reply packets and ete delay decreases