

# **Convergence Behavior of the Enhanced Interior Gateway Routing Protocol (**EIGRP**)**

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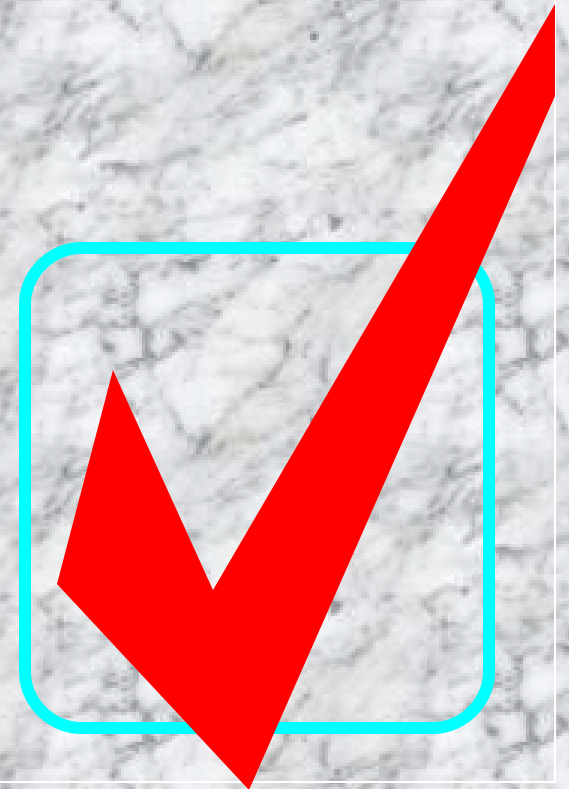
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Website: <http://come.to/ensc833>



# General Routing Concepts



# Inter-Domain vs. Intra-Domain

Autonomous System = Under one roof

## Inter-Domain

- Between AS
- Border Gateway Protocol version 4 (BGPv4)
- Apply policy routing

## Intra-Domain

- Within AS
- different favors of Interior Gateway Protocol (IGP)
- Efficient routing

# IGP - Two Types

## Distance Vector (DV)

- use Bellman Ford Algorithm
- “gossiping”
- not CPU intensive 😊
- slow convergence ☹️

## Link State (LS)

- use Dijkstra Algorithm
- broadcast my “business card”
- fast convergence 😊
- CPU intensive, need more planning ☹️

# Routing Protocols

## RIP

- Routing Info Protocol
- metric = hop-count
- easy to configure 😊
- classful, slow, inaccurate 😞

## IGRP

- Interior GW Routing Protocol
- metric = complex
- easy to use, accurate 😊
- classful, slow, Cisco 😞

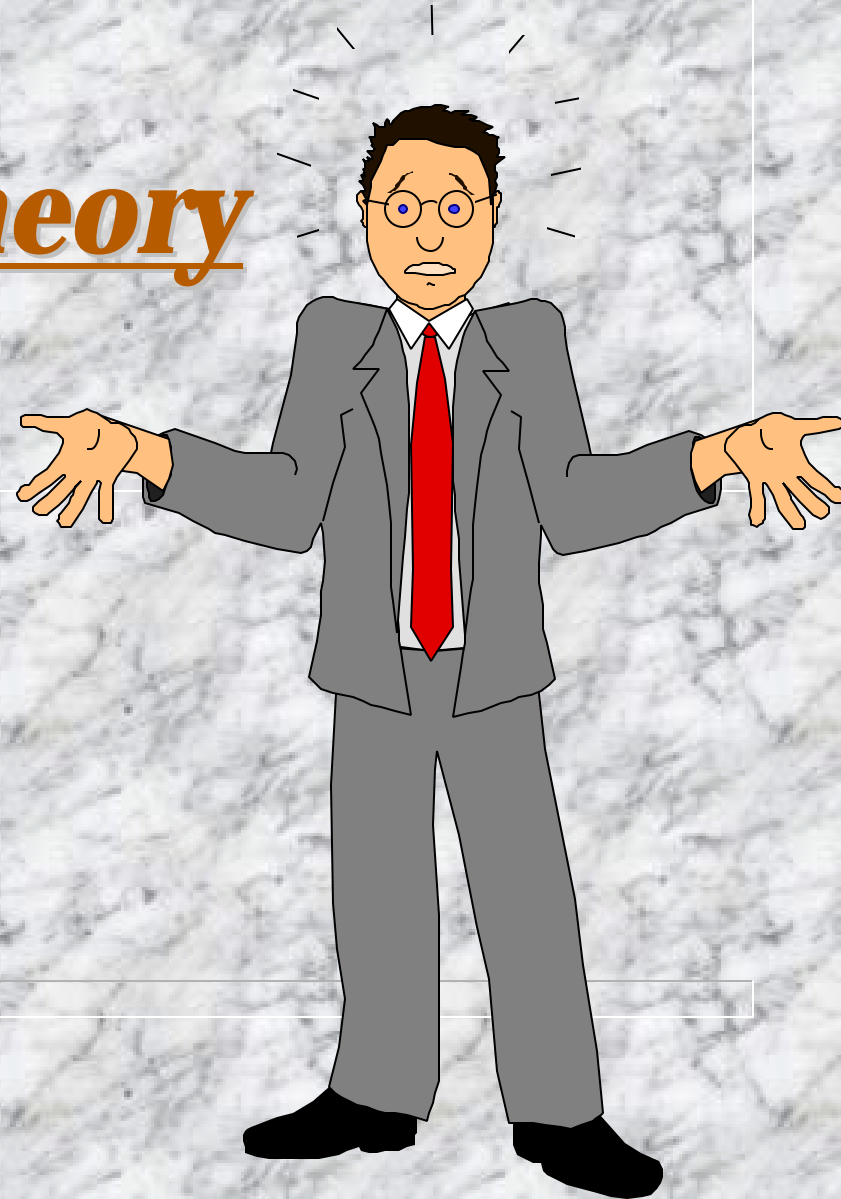
## OSPF

- Open Shortest Path First
- metric related to BW
- classless, accurate, fast 😊
- need more engineering 😞

## IS-IS

- Intermediate System - Intermediate System
- not common

# *EIGRP Theory*



# Some Theory

- “Hybrid” Protocol  $\rightarrow$  (DV + LS)/2

## Diffusing Update Algorithm (DUAL)

- I will travel a shorter road to destination than someone who goes through me.

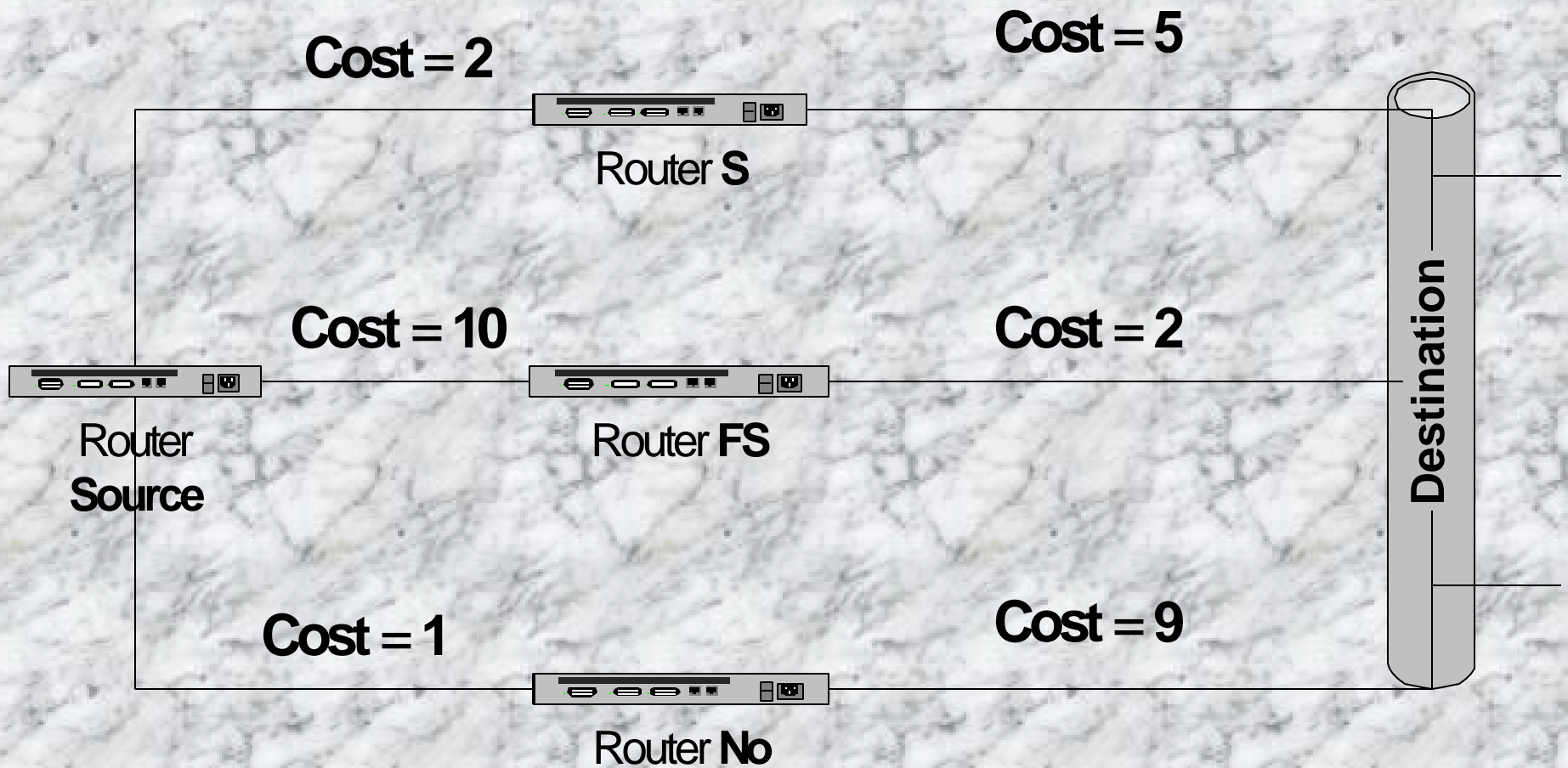
### Metric

$$metric = [k_1 \times BW_{IGRP(\min)} + \frac{k_2 \times BW_{IGRP(\min)}}{256 - LOAD} + k_3 \times DLY_{IGRP(\text{sum})}] \times \frac{k_5}{RELI + k_4} \times 256$$

$$metric = BW_{IGRP(\min)} + DLY_{IGRP(\text{sum})}$$



# Easy Example



# Terminology

- **Successor** = Next Hop
- **Feasible Successor (FS)** = Back-up Next Hop
- **Feasible Distance (FD)** = Distance to dest.
- **Advertising Distance (AD)** = FD of next hop

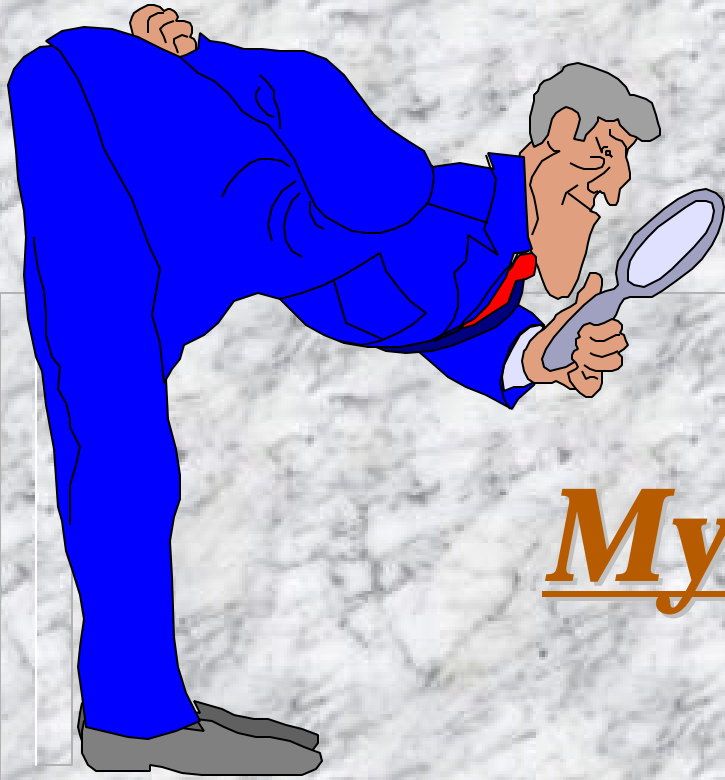
# Pros and Cons

## ☺ Pros ☺

- Support IP, IPX, AppleTalk
- Fast convergence
- Support Variable Length Subnet Mask (VLSM)

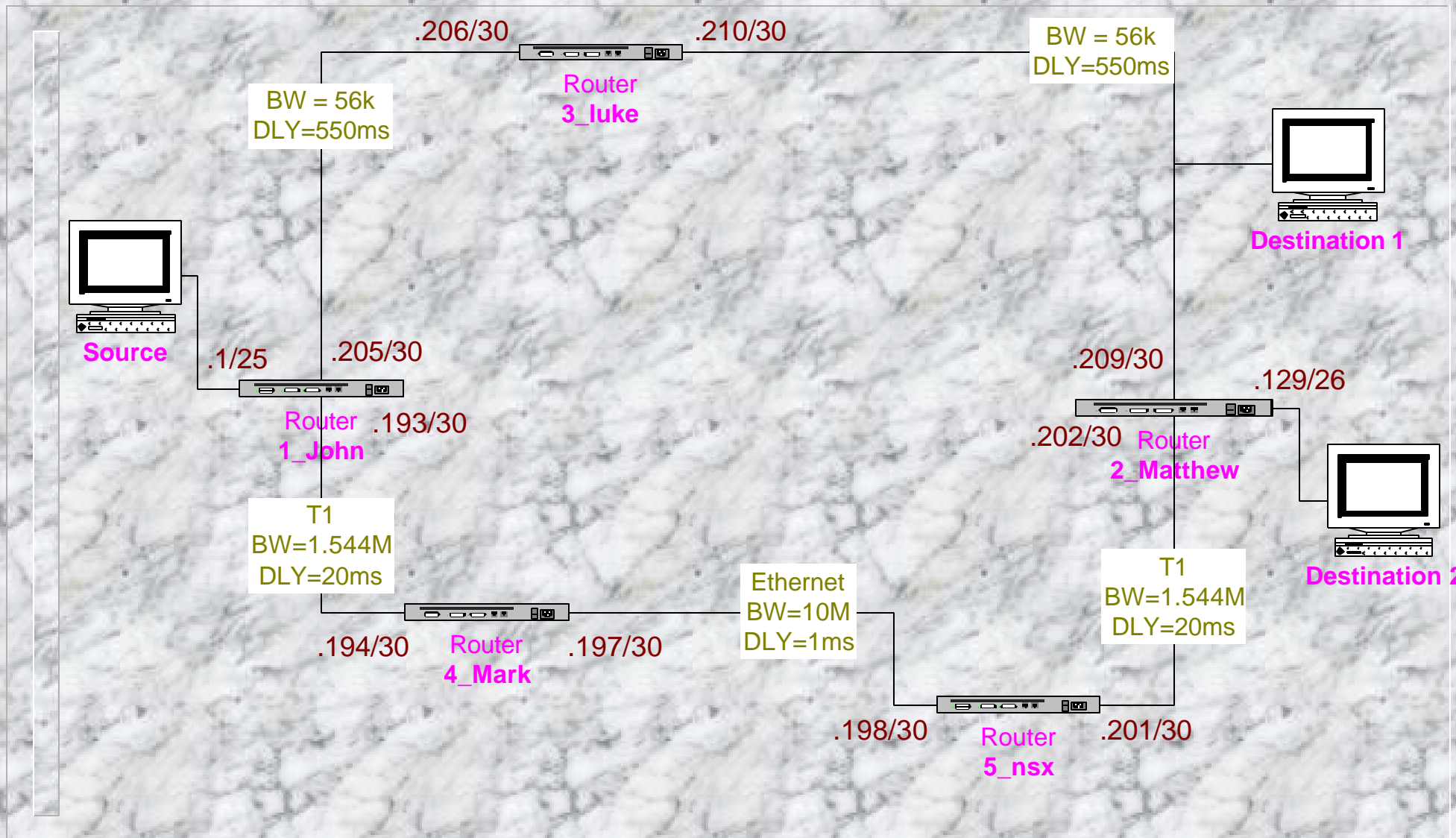
## ☹ Cons ☹

- Cisco Proprietary
- May use up a lot of bandwidth (but can be fixed)



# *My Experiments*

# Experiment Setup



# “show ip eigrp topology”

1\_John# show ip eigrp topology

IP-EIGRP Topology Table for process 7

Codes: P - Passive, A - Active, U - Update, Q - Query, R - Reply,  
r - Reply status

P 10.1.1.0/25, 1 successors, FD is 281600

via Connected, Ethernet0

P 10.1.1.128/26, 1 successors, FD is 2733056 ← Destination 2 (without FS)

via 10.1.1.194 (2733056/2221056), Serial1

← Successor

P 10.1.1.200/30, 1 successors, FD is 2707456

via 10.1.1.194 (2707456/2195456), Serial1

P 10.1.1.204/30, 1 successors, FD is 59794176

via Connected, Serial0

P 10.1.1.192/30, 1 successors, FD is 2169856

via Connected, Serial1

P 10.1.1.196/30, 1 successors, FD is 2195456

via 10.1.1.194 (2195456/281600), Serial1

P 10.1.1.208/30, 1 successors, FD is 60843776

via 10.1.1.194 (60843776/60331776), Serial1

via 10.1.1.206 (73874176/59794176), Serial0

← Destination 1 (with FS)

← Successor

← Feasible Successor

# Ping Result

## With FS

1\_John# ping ← ping cmd.  
Protocol [ip]:  
Target IP address: 10.1.1.209 ← Destination 1  
Repeat count [5]: 20 ← 20 ping pkts  
Datagram size [100]:  
Timeout in seconds [2]:  
Extended commands [n]: y  
Source address or interface: 10.1.1.1 ← from source  
Type of service [0]:  
Set DF bit in IP header? [no]:  
Validate reply data? [no]:  
Data pattern [0xABCD]:  
Loose, Strict, Record, Timestamp, Verbose[none]:  
Sweep range of sizes [n]:  
Type escape sequence to abort.  
Sending 20, 100-byte ICMP Echos to 10.1.1.209, timeout is 2 seconds:  
!!!!!!!!!!!!!!!!!!!! ← only 1 loss  
Success rate is 95 percent (19/20), round-trip min/avg/max = 56/60/68 ms

## Without FS

1\_John# ping ← ping cmd.  
Protocol [ip]:  
Target IP address: 10.1.1.129 ← Destination 2  
Repeat count [5]: 20 ← 20 ping pkts  
Datagram size [100]:  
Timeout in seconds [2]:  
Extended commands [n]: y  
Source address or interface: 10.1.1.1 ← from source  
Type of service [0]:  
Set DF bit in IP header? [no]:  
Validate reply data? [no]:  
Data pattern [0xABCD]:  
Loose, Strict, Record, Timestamp, Verbose[none]:  
Sweep range of sizes [n]:  
Type escape sequence to abort.  
Sending 20, 100-byte ICMP Echos to 10.1.1.129, timeout is 2 seconds:  
!!!!!!!!!!!!...!!!! ← 3 losses  
Success rate is 85 percent (17/20), round-trip min/avg/max = 56/59/68 ms

# K<sub>3</sub>=3 – Delay Sensitive Traffic

$$metric = BW_{IGRP(min)} + 3 \cdot DLY_{IGRP(sum)}$$

## With FS

```
1_John# ping                               ← ping cmd.
Protocol [ip]:
Target IP address: 10.1.1.209             ← Destination 1
Repeat count [5]: 20                       ← 20 ping pkts
Datagram size [100]:
Timeout in seconds [2]:
Extended commands [n]: y
Source address or interface: 10.1.1.1       ← from source
Type of service [0]:
Set DF bit in IP header? [no]:
Validate reply data? [no]:
Data pattern [0xABCD]:
Loose, Strict, Record, Timestamp, Verbose[none]:
Sweep range of sizes [n]:
Type escape sequence to abort.
Sending 20, 100-byte ICMP Echos to 10.1.1.209, timeout is
  2 seconds:
!!!!!!!!!!!!!!                               ← 3 loss
Success rate is 85 percent (17/20), round-trip min/avg/max
  = 56/60/68 ms
```

## Without FS

```
1_John# ping                               ← ping cmd.
Protocol [ip]:
Target IP address: 10.1.1.129             ← Destination 2
Repeat count [5]: 20                       ← 20 ping pkts
Datagram size [100]:
Timeout in seconds [2]:
Extended commands [n]: y
Source address or interface: 10.1.1.1       ← from source
Type of service [0]:
Set DF bit in IP header? [no]:
Validate reply data? [no]:
Data pattern [0xABCD]:
Loose, Strict, Record, Timestamp, Verbose[none]:
Sweep range of sizes [n]:
Type escape sequence to abort.
Sending 20, 100-byte ICMP Echos to 10.1.1.129, timeout is
  2 seconds:
!!!!!!!!!!!!!!                               ← 2 loss
Success rate is 90 percent (18/20), round-trip min/avg/max
  = 56/59/68 ms
```



# $K_1=0, K_2=255$ – “Effective” BW

$$metric = \left( \frac{255}{256 - LOAD} \right) \times BW_{IGRP(min)} + DLY_{IGRP(sum)}$$

## With FS

```
l_John# ping                               ← ping cmd.
Protocol [ip]:
Target IP address: 10.1.1.209             ← Destination 1
Repeat count [5]: 20                     ← 20 ping pkts
Datagram size [100]:
Timeout in seconds [2]:
Extended commands [n]: y
Source address or interface: 10.1.1.1     ← from source
Type of service [0]:
Set DF bit in IP header? [no]:
Validate reply data? [no]:
Data pattern [0xABCD]:
Loose, Strict, Record, Timestamp, Verbose[none]:
Sweep range of sizes [n]:
Type escape sequence to abort.
Sending 20, 100-byte ICMP Echos to 10.1.1.209, timeout is
  2 seconds:
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!           ← only 1 loss
Success rate is 95 percent (19/20), round-trip min/avg/max
= 416/1050/1348 ms
```

## Without FS

```
l_John# ping                               ← ping cmd.
Protocol [ip]:
Target IP address: 10.1.1.129           ← Destination 2
Repeat count [5]: 20                     ← 20 ping pkts
Datagram size [100]:
Timeout in seconds [2]:
Extended commands [n]: y
Source address or interface: 10.1.1.1     ← from source
Type of service [0]:
Set DF bit in IP header? [no]:
Validate reply data? [no]:
Data pattern [0xABCD]:
Loose, Strict, Record, Timestamp, Verbose[none]:
Sweep range of sizes [n]:
Type escape sequence to abort.
Sending 20, 100-byte ICMP Echos to 10.1.1.129, timeout is
  2 seconds:
!!!!!!.....!!!!!!                       ← 1 or 5 losses
Success rate is 60 percent (12/20), round-trip min/avg/max
= 1720/1934/2000 ms
```

# Further Study

- Change k-value does not improve convergence time significantly
- Use the default k-value
- Should focus on the topology structure and IP addressing scheme

# Conclusion

- Have all the advantages that OSPF has
  - Fast
  - Support VLSM
  - Plus it supports multi-network layer protocols (IP, IPX, AppleTalk)
- However, Cisco proprietary is a big “cons” ☹️
- Therefore, it may be the best (technology-wise), but it is not the best (market-wise).
- Changing “k” would not have a significant impact

# References

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**Any Questions?**



Thank You :-):-)