

Project Presentation for ENSC 835

Performance Analysis of Voice Communication in a Private 802.11 Network

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Outline

➤ Introduction:

- What is Voice over 802.11?
- Problem Definition:
 - Quality Quantified
 - Network Settings
- Implementation:
 - ns-2 Implementation
 - Measurement from Traces
- Future Work

What is Voice over 802.11?



Plain Old Telephone System



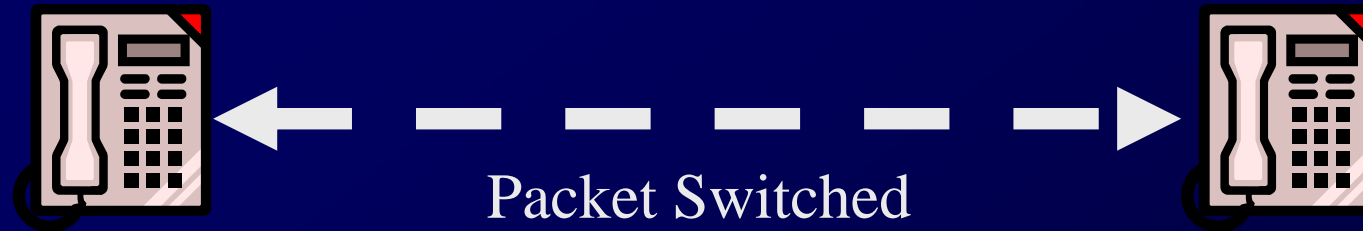
Good:

- Sounds good
- Low delay

Bad:

- Unused bandwidth

Voice over Internet Protocol



Good:

- Efficient use of medium
- Single network infrastructure

Bad:

- Delay and Jitter
- Packet loss

Voice over 802.11



- VoIP (Voice over IP) with mobility
- Suffers same quality issues as wired VoIP
- Additional concerns:
 - Less reliable medium
 - Security

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Quality Quantified

- Guidelines to measure quality objectively
- Measurable factors are:
 - Loss – Biggest problem
 - Jitter – Translated into end-to-end delay
 - Delay – Annoyance to user

How to Measure?

- Loss – Percentage of packets dropped:

$$100\% - (\# \text{ of received packets}) / (\# \text{ of expected packets})$$

- Jitter – Variation in packet arrival time:

$$\text{actual reception time} - \text{expected reception time}$$

- Delay – Average time of transit:

$$\text{packetization delay} + \text{propagation delay} + \text{queuing delay}$$

What is Good?

- Loss:

Average: < 5%

Ideal: < 1%

- Jitter:

Average: < 60 ms

Ideal: < 20 ms

- Delay:

Average: < 150 ms

Ideal: < 50 ms

Network Topology

- Technology of interest: 802.11b
- One Access Point (AP)

Access Point serves as Private Branch Exchange (PBX) allowing access to external Central Office (CO) lines.

- Multiple Mobile Stations (STA)

Mobile Stations may connect to each other or connect to a CO line through the PBX.

Network Parameters

- Voice encoding algorithm

Affects packet size, packetization delay, and packet rate.
(G.711, G.723, and G.729)

- Data rate

Affects propagation delay and chance of collision
(1 Mbps, 2 Mbps, 5.5 Mbps, and 11 Mbps)

More Network Parameters

- Short preamble vs. Long preamble

Affects propagation delay
(96 μ s vs. 192 μ s)

- Point Coordination Function (PCF) vs. Distributed Coordination Function (DCF)

Allows better coordination within network to minimize collision.

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ns-2

- ns-2 version 2.26 used on Cygwin / XFree86 (validated)
 - Use the ns-2 2.26 all-in-one package
 - Get the latest cygwin setup.exe, and carefully choose required components (gcc 3, perl, awk, diff, etc...)
 - ./install ← That's it.
 - Validated (with minor adjustment)

Instructions are found here (by Nicolas Christin):

<http://www.sims.berkeley.edu/~christin/ns-cygwin.shtml>

Point Coordination Function

- Point Coordination Function support is not part of the ns-2 package.
 - Patch for ns-2 version 2.1b8 contributed by Anders Lindgren:
<http://www.sm.luth.se/~dugdale/index/software.shtml/>
 - Ported changes to version 2.26

802.11b High Rate PHY

- 802.11b specifies High Rate Physical Layer (PHY)
 - New modulation scheme allowing data rates of 5.5Mbps and 11Mbps.
 - 8-chip complementary code keying (CCK)
 - Same channel bandwidth as 802.11
 - Short preamble

Application Layer

- Real-time Transport Protocol (RTP) and Real-time Transport Control Protocol (RTCP)
 - Both already implemented in ns-2
 - Group based sessions
 - Use simple Constant Bit Rate (CBR) agents to simulate traffic
 - Different payload sizes according to encoding algorithm

Measurement from Traces

- ns trace files need to be analyzed by separate script
- Perl scripts are used to calculate
 - Loss
 - Jitter
 - Delay
- Output can be visualized through xgraph

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➤ **Future Work**



Future Work

- Dependent on the public release of the new specifications: 802.11g and 802.11e
- 802.11g specifies extended rates of up to 54Mbps using the same 2.4GHz band as 802.11b.
- 802.11e specifies Quality of Service extensions.

References

1. IEEE Std 802.11-1999, IEEE Standard for Local and Metropolitan Area Networks: Wireless LAN Medium Access Control (MAC) and Physical Layer (PHY) Specifications:
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2. IEEE Std 802.11b-1999, Supplement to IEEE Standard 802.11, 1999 Edition: Higher-Speed Physical Layer Extension in the 2.4 GHz Band:
<http://standards.ieee.org/getieee802/download/802.11b-1999.pdf>.
3. H. Schulzrinne et al., "RTP: A Transport Protocol for Real-Time Applications," RFC 3550, IETF, July 2003:
<http://www.ietf.org/rfc/rfc3550.txt>.
4. H. Schulzrinne et al., "RTP Profile for Audio and Video Conferences with Minimal Control," RFC 3551, IETF, July 2003:
<http://www.ietf.org/rfc/rfc3551.txt>.
5. "IP Telephony Design Guide - An Alcatel White Paper," Alcatel, 2003.

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